CITADEL MINIATURES

Science Fiction, Fantasy and Historical Miniature Figures for the Gamer and Collector

CATALOGUE
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Thank you for buying our catalogue of figures. I am sure you won’t be disappointed with the selection of ranges we have to offer whether you are a science fiction and fantasy gamer or a wargamer.

We at Citadel are very proud of our work, in fact, each master figure is individually hand sculptured by our own craftsmen. Perhaps that is why we win so many awards with our figures.

We have won the overall Games Day Award for ‘Best Figures Manufacturer’ in 1979, 1980 and 1981 — and we only started up in 1978! Many of our ranges have won individual awards which you will see inside the catalogue.

As soon as you buy your first Citadel figure you will know you have bought something special. Chances are, you will be voting for us next year.

Yours sincerely,

Bryan Ansell
General Manager

P.S. Please note that the photographs in this catalogue are actual size.

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Price List

Unless otherwise stated all ranges in this catalogue are 25mm scale. Each figure is individually price coded. We have noticed an increasing trend among collectors and gamers, both historical and fantasy, to buy our figures in regiments. To enable this to continue economically, all our figures are available in packs of ten figures of the same figure code number at a discount price. These Economy Packs are supplied in a plain zip-lock bag. Where price code H figures are shown supplied in threes, their Economy Pack contains ten figures, not thirty. The prices that relate to the codes are:

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Should there be any price changes in the future, these will be announced in our national advertising.

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UK: Please add 50% p&p (£1.00 minimum; post free over £10.00)
OVERSEAS: Please add 50% p&p (£1.00 minimum)
Please make cheques/PO’s payable to Citadel Miniatures.
A range of adventuring characters suitable for use with all Fantasy Role-Playing Games

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The same range of adventuring characters mounted on horseback for wilderness adventures and expeditions.

FAC1  Mounted Fighter in Plate Mail with Sword
FAC3  Mounted Cleric with Cross and Mace
FAC4  Mounted Thief with Dagger

FAC6  Mounted Bard with Sword and Lute
FAC7  Mounted Monk with Staff
FAC8  Mounted Ranger with Sword and Bow
FAC9  Mounted Barbarian with Two-Handed Sword
FAC11 Mounted Illusionist

FAC16 Mounted Female Wizard
FAC17 Mounted Female Thief
FAC18 Mounted Female Cleric with Mace
FAC21 Mounted Evil Wizard
FAC23 Mounted Evil Priestess
FAC25 Mounted Evil High Priest
FAC28 Mounted Amazon Priestess
FAC33 Mounted Anti-Hero

AVAILABLE MARCH 1982
Fiend Factory

A range of monsters and creatures guaranteed to darken the rooms and passages of the deepest dungeons.

FF1  The Fiend .......... H  FF11 Treeman ............ T  FF22 Goblins with Bows
FF2  Lord of Darkness .... C  FF12 Mountain Giant with (3 figs) .......... H
FF3  Wraith Rider on Undead Battle Axe ............... V  FF23 Goblins Advancing with
    Horse ............... I  Spears (3 figs) .......... H
FF4  Wraith on Winged Mount V  FF14 Cyclops .............. D  FF24 Orcs in Chainmail with
FF5  Winged Demon with Sword Swords (3 figs) .......... H
    and Whip ........... U  FF15 High Giant Swinging Club
FF6  Ghost ............... B  FF16 Two-Headed Troll with
FF7  Ghoul ............... B  Spiked Clubs .............. V  FF25 Orcs Attacking with
FF8  Harpy ............... G  FF17 Minotaur ............ H  FF26 Orcs in Plate Armour with
FF9  White Wizard ......... B  FF18 Wraith ............... B  Swords (3 figs) .......... H
FF10 Eagle ............ G  FF19 Werewolf ............ B  FF27 Orc with Spear Mounted
                      on Giant Wolf ........ I
                      Swords and Shields (3 figs) H  FF28 Orc in Chaînmail Mounted
FF21 Goblins Attacking with  on Giant Wolf ........ I
    Axes (3 figs) .......... H  FF29 Orc in Plate Armour
    Mounted on Giant Wolf .. I
FF30 Zombie .................. B FF42 Bandit with Sword and
FF31 Reptile Warrior with 
    Shield .................. B FF43 Bandit in Chainmail with
    Sword .................. B FF44 Buccaneer with Sword and
FF32 Golem ................. B FF45 Axe .................. B FF59 Wight. .............. B
FF33 Great Fire Dragon (4 pcs). V-FF44
FF34 Chimera (3 pcs) .... J FF45 Caveman with Club .... B FF60 Mummy ......... B
FF35 Manticore (3 pcs) ... J FF46 Caveman with Stone Axe
    and Spear .......... B FF61 Giant Wyvern ....... U
FF36 Medusa ............... B FF46 Feathered Dragon .... B FF62 Female Orc .... B
FF37 Giant Worm .......... T FF47 Merchant with Dagger ... B FF63 Orc Children (2 figs) . E
FF38 Giant Rat ............ B FF48 Desert Nomad with SwordB FF64 Female Goblin. .... B
FF39 Amazon Berserker with 
    Dagger ............. B FF49 Giant Spider .... G FF65 Goblin Children (2 figs) . E
FF40 Berserker with Sword 
    and Axe .......... B FF50 Giant Scorpion .... H FF66 Skeleton Rider on Horse
    of Hell ........ J FF67 Giant Boar ........ E
FF41 Berserker with Sword 
    and Axe .......... B FF51 Tentacled Crawler .... G FF68 Goat-headed Ogre .... E
    FF52 Skeleton Warrior .... B FF69 Giant Wolf .... G
A range of tribal creatures to bring life and authenticity to any Fantasy Role-Playing Game. The Gnolls, Dwarves and Orcs also feature our concept of individualised figures which produces different heads on the same body to give each unit a unique flavour.

FTG1 Gnoll with Pole Arm C FTG2 Gnoll Attacking with Hand Weapon C
FTG3 Gnoll Standing with Hand Weapons C FTG4 Gnoll Chieftain C
FTG5 Gnoll Standard Bearer G FTG6 Great Gnoll Halberdier C
FTG7 Great Gnoll with Hand Weapons C FTG8 Great Gnoll on Giant Boar
FTG9 Gnoll on Giant Boar J FTG10 Two Drunken Gnolls I
FTG11 Female Gnoll C FTG12 Gnoll Children (2 figs) E
FTG13 Gnoll Chieftain's Chariot with four crew, pulled by two Giant Boars W
FTG14 Gnorman the Gnoll C FTD1 Dwarf with Spear and Sword C
FTD2 Dwarf with Light Crossbow and Sword C FTD3 Dwarf with Sword and Pole Arm C
FTD4 Dwarf with Mace and Axe C FTD5 Dwarf with Axe and Heavy Crossbow C
FTD6 Dwarf with Axe and Hammer C FTD7 Dwarf with Hammer and Pick C
FTD8 Dwarf Standard Bearer with Axe G FTD9 Dwarf Chieftain in Plate Mail with Sword C
FTD10 Dwarf Trumpeter with Sword C FTD11 Female Dwarf C
FTD12 Dwarf Children (2 figs) E FTD13 The Dwarf with No Name C
FTD14 Dwarf Stretcher Party L FTD15 Mounted Dwarf H
FTT1 Troll with Tree-trunk Club M
Fantasy Specials

A range of items, accessories and characters to bring realism and flavour into any Fantasy Role-Playing Game.

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FS2  Magic Mouth Doorway  . . N
FS3  Demon Floor Trap  . . . . F
FS4  Living Wall  . . . . . . . K
FS5  Old Wizard on Throne
Reading Book Lectern
(3 pcs)  . . . . . . . . . . . . . N
FS6  Dungeon Tortress with Whip  . . . . . . B
FS7  Naked Girl Bound Hand and Foot  . . . . . . B
FS8  Naked Girls Bound to Post, Cross and Yoke (3 figs)  . . . . . . N
FS9  Naked Girl Hanging from Wooden Trestle (3 pcs)  . . . . F
FS10  Naked Girl Roasting on Spit over Brazier (3 pcs)  . . . . N
FS11  Hunchback Beggar on Crutch  . . . . . . B
FS12  Ornate Sarcophagus (2 pcs)  . . . . . . F
FS13  Trapdoor and Floor Grill (2 pcs)  . . . . . . D
FS14  Dungeon Debris, Equipment and Treasure (3 figs)  . . . . D
FS15  Robin Hood  . . . . . . B
FS16  Wandering Minstrel  . . . . . . B
FS17  The White Dwarf  . . . . . . B
FS18  Rasputin in the Mad Monk  . . . . B
FS19  Soothsayer  . . . . . . . B
FS20  Naked Girl in Stocks  . . . . . . . H
FS21  Naked Girl in Pillory  . . . . . . H
FS22  Man hanging from Gibbet
FS23  Tavern, Table and Bench  . . E
FS24  Large Tavern Bed
FS25  Tavern Accessories (Chest, Sacks, Barrel, etc.) (6 pcs)  . . . E
FS26  A Hero’s Armour Hanging on Post  . . . . . . . B
FS27  Large Treasure Chest  . . . D
FS28  Slain Adventurers (2 figs)  . . . F
FS29  Expedition Mule  . . . . . . G
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Images of figures corresponding to each item are also included in the document.
### Personalities and Things that go Bump in the Night

A range of mythical beasts and adventurers suitable for all Fantasy Role-Playing Games.

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<td>ES33</td>
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<td>ES34</td>
<td>Land Dragon with Mounted Captain</td>
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<td>ES35</td>
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<td>ES37</td>
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Personalities and Things that go Bump in the Night

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ES89  The Dark Lord on Winged Steed  .O  
ES90  Storm Giant with Axe  .P  
ES900  Ogre with Club  .H  
ES901  Armoured Ogre with Club  .H  
ES902  Ogre with Ironshod Club  .H
An incredibly detailed and realistic range of mythical creatures for use in all Fantasy Role-Playing Games.

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<th>Code</th>
<th>Description</th>
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<td>CS3</td>
<td>Wood Elf with Spear</td>
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<td>CS9</td>
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<td>Elfin Cavalry with Bow .F</td>
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<td>Elf Command Group</td>
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<td>CS19c</td>
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<td>Deep Elf Armoured</td>
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<td>Halfling with Spear (2 figs)</td>
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<td>CS26b</td>
<td>Halfling with Scythe (2 figs)</td>
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<td>Halfing with Sling (2 figs)</td>
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<td>Halfing Archer (2 figs)</td>
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<td>Halfing with Sword and Shield (2 figs)</td>
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<td>Halfing with Axe (2 figs)</td>
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<td>Halfing Cavalry with Cudgel</td>
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<td>CS34</td>
<td>Dwarf with Two-Handed Sword</td>
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<td>CS35</td>
<td>Dwarf Striking with Axe .B</td>
<td>.B</td>
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<td>CS37</td>
<td>Dwarf Striking with Hammer</td>
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<tr>
<td>CS38</td>
<td>Dwarf Striking with Mattock</td>
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CS39b Dwarf Command Group
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CS39c Dwarf Command Group
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CS39d Dwarf Command Group
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CS50 Lesser Goblin with Sword (2 figs) .......  D
CS51 Lesser Goblin Advancing with Sword (2 figs) .......  D
CS52 Lesser Goblin in Wolfskin with Sword (2 figs) .......  D
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CS61 Hobgoblin with Morning Star .......  B
CS62 Cloaked Hobgoblin Archer .......  B
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CS80 Giant Goblin Attacking with Spear .......  C
CS81 Giant Goblin with Sword .......  C
CS83 Giant Goblin with Spear .......  C
CS84 Giant Goblin with Mace .......  C
CS85 Giant Goblin Chieftain .......  C
CS86 Giant Goblin Horn Blower .......  C
CS87 Giant Goblin Standard Bearer .......  E
CS88 Giant Goblin Drums .......  C
CS89a Giant Goblin Chieftain .......  C
CS89b Giant Goblin Horn .......  C
CS89c Giant Goblin Drums .......  C
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CS89e Giant Goblin Drums .......  C
CS89f Giant Goblin Standard Bearer .......  E
CS89g Giant Goblin Drums .......  C
CS89h Giant Goblin Standard Bearer .......  E
CS89i Giant Goblin Drums .......  C
CS89j Giant Goblin Standard Bearer .......  E
CS89k Giant Goblin Drums .......  C
CS89l Giant Goblin Standard Bearer .......  E
CS89m Giant Goblin Drums .......  C
CS89n Giant Goblin Standard Bearer .......  E
CS89o Giant Goblin Drums .......  C
CS89p Giant Goblin Standard Bearer .......  E
CS89q Giant Goblin Drums .......  C
CS89r Giant Goblin Standard Bearer .......  E
CS89s Giant Goblin Drums .......  C
CS89t Giant Goblin Standard Bearer .......  E
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CS89v Giant Goblin Standard Bearer .......  E
CS89w Giant Goblin Drums .......  C
CS89x Giant Goblin Standard Bearer .......  E
CS89y Giant Goblin Drums .......  C
CS89z Giant Goblin Standard Bearer .......  E
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CS91 Wolf Attacking .......  C
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CS93 Wolf Rider with Sword .......  F
CS94 Wolf Rider with Spear .......  F
CS95 Wolf Rider with Sword .......  F
CS96 Wolf Rider with Spear .......  F

15
Monsters and Adventurers

A new range of heroes and creatures suitable for use in all Fantasy Role-Playing Games.

MA1a High Priestess with Sacrifice
MA1b Priest Advancing with Staff
MA1c Oriental Wizard with Spell Book
MA1d Thaumaturgist with Staff, B
MA1e Cleric in Battle Garb, B
MA1f Wizard Casting Spell, B
MA1g Illusionist with Crystal Ball, B
MA1h Female Cleric Holding Snake Staff, B
MA2a Young Fighter with Broadsword, B
MA2b Female Fighter in Chainmail with Halberd, B
MA2c Female Fighter with Broadsword, B
MA2d Young Barbarian with Sword, B
MA2e Female Fighter in Chainmail with Axe, B
MA2f Paladin in Plate Mail, B
MA2g Norse Fighter in Chainmail with Axe, B
MA2h Female Fighter in Chainmail with Sword, B
MA3a Large Flesh Golem, C
MA3b Bugbear with Club, D
MA3c Kobold with Polearm, B
MA3d Werewolf Attacking, B
MA3e Cloaked Demon with Runesword, B

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<th>Description</th>
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<td>MA3f</td>
<td>Winged Demon with Sword and Shield</td>
<td>![Image]</td>
</tr>
<tr>
<td>MA4a</td>
<td>Orc with Two-Handed Axe</td>
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<tr>
<td>MA4b</td>
<td>Orc Crouching with Spear</td>
<td>![Image]</td>
</tr>
<tr>
<td>MA4c</td>
<td>Orc Attacking with Sword</td>
<td>![Image]</td>
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<tr>
<td>MA4d</td>
<td>Orc Attacking with Mace</td>
<td>![Image]</td>
</tr>
<tr>
<td>MA4e</td>
<td>Orc Advancing with Shield</td>
<td>![Image]</td>
</tr>
<tr>
<td>MA4f</td>
<td>Orc Attacking with Sword</td>
<td>![Image]</td>
</tr>
<tr>
<td>MA4g</td>
<td>Half Orc with Scimitar</td>
<td>![Image]</td>
</tr>
<tr>
<td>MA4h</td>
<td>Half Orc with Bec-de-Corbin</td>
<td>![Image]</td>
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<tr>
<td>MA5a</td>
<td>Hero in Chainmail with Axe</td>
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<tr>
<td>MA5b</td>
<td>Young Fighter with Sword and Shield</td>
<td>![Image]</td>
</tr>
<tr>
<td>MA5c</td>
<td>Mounted Fighter with Mace</td>
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<tr>
<td>MA5d</td>
<td>Mounted Fighter with Axe</td>
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<tr>
<td>MA6a</td>
<td>Wizard</td>
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<td>Cleric with Staff</td>
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<tr>
<td>MA6c</td>
<td>Female Fighter with Sword and Shield</td>
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<tr>
<td>MA6d</td>
<td>Half Elf in Chainmail with Sword</td>
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<tr>
<td>MA6e</td>
<td>Elf Aiming Bow with Axe</td>
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<tr>
<td>MA6f</td>
<td>Dwarf Fighter Attacking with Axe</td>
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<tr>
<td>MA6g</td>
<td>Halfling in Chainmail with Sword and Shield</td>
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<tr>
<td>MA6h</td>
<td>Barbarian Attacking with Sword and Shield</td>
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</tbody>
</table>
This is the Official RuneQuest range of figures and features the most popular adventurers, cultists, monsters and non-player characters from the game. Each box contains a special foam liner to protect and store the figures once painted.

**BOX 1:**
- **HUMANOID ADVENTURERS**
  1. Daka Fal Adventurer
  2. Storm Bull Adventurer
  3. Waha Adventurer
  4. Eiritha Adventuress
  5. Humakt Adventurer
  6. Seven Mothers Adventurer
  7. Pavis Adventurer
  8. Yelmaloio Adventurer
  9. Issarios Adventurer
  10. Chalana Arroy Adventuress

**BOX 2:**
- **ADVENTURERS**
  1. Lhankhor Mhy Adventurer
  2. Orlanth Adventurer
  3. Kyger Litor Adventurer
  4. Zorak Zoran Adventurer
  5. Aldrya Adventurer
  6. Baboon Adventurer
  7. Duck Adventurer
  8. Morokanth Adventurer
  9. Dwarf Adventurer
  10. Non-Cultist Adventurer

**BOX 3:**
- **TROLLS**
  1. Trollkin with Spear
  2. Trollkin with Light Mace
  3. Trollkin with Sling
  4. Trollkin with War Hammer
  5. Cave Troll with Club

**BOX 4:**
- **BEAST MEN**
  1. Broo with Club
  2. Broo with Spear
  3. Baboon with Spear
  4. Baboon
  5. Duck with Short Sword
  6. Morokanth
  7. Centaur with Lance
  8. Jack O'Bear
  9. Minotaur with Battle Axe
  10. Scorpion Man with Club

**AVAILABLE MAY 1982**
BOX 5:
DRAGONEWTS .................. X
1 Newtling with Trident
2 Newtling with Sling
3 Crested Dragonewt with Javelin
4 Beaked Dragonewt with Klanth
5 Tailed Priest Dragonewt with Poleaxe
6 Full Priest Dragonewt with Klanth
7 Crested Dragonewt with Short Sword riding...
8 Demi-Bird
9 Beaked Dragonewt with Klanth riding...
10 Demi-Bird

BOX 6:
HUMANIDS and ALDRYAMI.X
1 Lunar Peltast with Short Sword
2 Hoplite with Spear
3 Ogre with Flail
4 Thief with Short Sword
5 Pygmy with Blowgun
6 Elf with Short Sword
7 Dryad
8 Pixie with Sling
9 Runner with Whipstick
10 Runner with Bow

BOX 7:
FLYING CREATURES ........ X
1 Gargoyle
2 Griffin
3 Manticore
4 Wind Child
5 Wyrm

... COMING SOON ......

BOX 8:
UNDead and LYCANTHROPES
1 Ghost
2 Ghoul

BOX 9:
NON-INTELLIGENTS
1 Basilisk
2 Cliff Toad
3 Cockatrice
4 Dragon Snail
5 Gorp
6 Rock Lizard
7 Rubble Runner
8 Shadow Cat
9 Snake
10 Walktapus
This range of 15mm figures is approved for use with Traveller, the science fiction role-playing game. Each box contains 20 individual figures with a variety of costume and equipment. They can be used as player-characters, and patron and person/alien encounters. The boxes contain a special foam liner to protect and store the figures once painted.

BOX 1:
ADVENTURERS

1 Adventurer in Vacci Suit
2 Adventurer in Vacci Suit with Repair Gear
3 Adventurer in Vacci Suit with Snub Pistol
4 Adventurer in Vacci Suit with Accelerator Rifle
5 Adventurer in Casual Wear with Advanced Combat Rifle
6 Adventurer in Casual Wear with Auto Pistol
7 Adventress in Casual Wear with Carbine
8 Adventurer in Casual Wear with RAM Grenade Launcher
9 Adventurer in Ship Dress with Hand Computer
10 Adventurer in Ship Dress with Snub Pistol
11 Adventurer in Ship Dress with Snub Pistol
12 Adventurer in Survival Dress with Advanced Combat Rifle
13 Adventurer in Survival Dress with Auto Pistol
14 Adventress in Survival Dress with Assault Rifle
15 Utility Droid with Work Arms (Steward/Library Functions)
16 Down-and-out Adventurer with Dagger and Body Pistol
17 Down-and-out Adventurer with Carbine
18 Down-and-out Adventurer with Auto Pistol
19 Barbarian Adventurer with Cutlass

BOX 2:
THE MILITARY

1 Low Tech Officer with Revolver
2 Low Tech Trooper with Rifle
3 Low Tech Trooper with Light Machine Gun
4 Low Tech Trooper with 5cm Mortar Pack and Carbine
5 Mid Tech Squad Leader with Advanced Combat Rifle
6 Mid Tech Trooper with Advanced Combat Rifle
7 Mid Tech Trooper with Light Assault Rifle
8 Mid Tech Trooper with RAM Grenade Launcher
9 Mid Tech Gunner with ...
10 Towed Auto Cannon
11 Mid Tech Loader/Spotter with Laser Carbine
12 Mid Tech Aid Man with Backpack
13 High Tech Squad Leader with Gauss Rifle
14 High Tech Trooper with Gauss Rifle
15 High Tech Trooper with RAM Grenade Launcher
16 High Tech Trooper with PGMP-12
17 High Tech Sniper with Gauss Rifle and Gray Belt
18 High Tech Trooper with Battle Dress and PGMP-15
19 High Tech Trooper with Battle Dress and PGMP-15

20 High Tech Trooper with Battle Dress and FGMP-14

BOX 3:
SHIP'S CREW . . . . . . . . . . X
1 Bridge Officer in Dress Uniform with Hand Computer
2 Bridge Officer in Duty Dress with Snub Pistol
3 Female Bridge Officer in Duty Dress at Ease
4 Merchant Master with Snub Pistol
5 Chief Engineer in Duty Dress with Hand Computer
6 Engineering Crewman in Duty Dress with Tool Set
7 Engineering Crewman in Duty Dress with Snub Pistol
8 Crewman in Duty Dress with Tool Set
9 Crewman in Duty Dress with Hand Recorder
10 Crewman in Duty Dress with Snub Pistol
11 Crewman in Duty Dress with Cutlass
12 Medic in Duty Dress with Analyzer
13 Marine in Battle Dress with Accelerator Rifle
14 Marine in Battle Dress with RAM Grenade Launcher
15 Marine in Battle Dress at Ease
16 Marine in Combat Armour with Snub Pistol
17 Ship's Boat Pilot at Ease
18 Crewman in Vacci Suit with Tool Set
19 Crew-woman in Vacci Suit with Snub Pistol
20 Crewman in Vacci Suit with Snub Pistol
BOX 4:
CITIZENS
1 Uniformed Official with Communicator
2 Uniformed Official with Auto Pistol
3 Uniformed Official with Sub-Machine Gun
4 Nobleman with Foil
5 Lady in Evening Wear
6 Merchant of Substance with Snub Pistol
7 Young Lady of Good Repute with Dagger
8 Male Citizen with Blade
9 Female Citizen with Auto Pistol
10 Businessman with Hand Computer
11 Receptionist with Communicator
12 Colonist with Assault Rifle

13 Female Colonist with Body Pistol
14 Con Artist with Suitcase
15 Thug/Bouncer with Auto Pistol
16 Thug/Bouncer with Shotgun
17 Assassin with Gray Belt and Snub Pistol
18 Beggar/Thief with Dagger
19 Security Robot with Laser Arm
20 Android Female Companion

BOX 5:
ALIENS
1 Vargr Noble/Merchant with Gauss Rifle
2 Vargr Officer with Auto Pistol
3 Vargr Officer with Laser Carbine
4 Vargr Crewman with Repair Gear
5 Vargr Crewman with Snub Pistol
6 Vargr NCO with Gauss Rifle
7 Vargr Trooper with Gauss Rifle
8 Vargr Trooper with PGMP-12
9 Aslan Trader/Elder with Auto Pistol
10 Aslan Captain with Hand Computer
11 Aslan Officer with Snub Pistol
12 Aslan Crewman with Snub Pistol
13 Aslan Crewman with Cutlass and Communicator
14 Aslan Trooper with Accelerator Rifle
15 Aslan Trooper with PGMP-12
16 Droyne Leader with Auto Pistol and Foil
17 Droyne Warrior with Disintegrator Pistol
18 Droyne Technician with Hand Computer
19 Droyne Worker/Drone/Sport with Laser Rifle
20 Droyne Worker/Drone/Sport with Dagger
**Star Cruisers**

An innovative range of spacecraft brought to your tabletops from the squadrons of the future.

<table>
<thead>
<tr>
<th>PAN HUMAN ALLIANCE</th>
<th>THE LEAGUE</th>
<th>KLUNKLINGR</th>
<th>AQUAGALACTIAN ALLIANCE</th>
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<tbody>
<tr>
<td>SCP1 ‘Destroyer’ (general Type)</td>
<td>SCP6 ‘Sheridan’ Class Battle Cruiser</td>
<td>SCK1 Klunklingr War Vessel</td>
<td>SCA1 Mantaray Battlecruiser</td>
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<td>SCP2 ‘Warrior’ Class Pursuit</td>
<td>SCP7 ‘Bismark’ Class Fleet Battle Cruiser</td>
<td>SCK2 Klunklingr Pursuit Vessel</td>
<td>SCA2 Mantaray Destroyer</td>
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<tr>
<td>SCP3 ‘Stateside’ Class Scout</td>
<td>SCP4 ‘Asimov’ Class Escort Cruiser</td>
<td>SCK3 Klunklingr Fleet Cruiser</td>
<td>SCA3 Squidian Pursuit Cruiser</td>
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<tr>
<td>SCP5 ‘John F. Kennedy’</td>
<td>SCP5 ‘John F. Kennedy’</td>
<td>SCK4 Klunklingr Escort Cruiser</td>
<td>SCA4 Portugian Man-o-War</td>
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</table>

| SCL1 ‘Birlad’ Type Frigate    | SCL2 ‘Tirgovisti’ Type Destroyer | SCL3 ‘Moinesti’ Type Light Cruiser | SCL4 ‘Sinca-Veche’ Type Light Cruiser |
| SCL5 ‘Nyiregyhaza’ Type       | SCL6 ‘Rimnicu Villa’ Type Cruiser | SCL7 ‘Dianisti’ Type Gunboat | SCL8 ‘Penesia’ Type Interceptor (pack of 5) |

**Diagrams:**

- SCP6
- SCP5
- SCP3
- SCP4
- SCP7
- SCP1
- SCP2
- SCP3
- SCP4
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<td>Star Patrolman with Laser Pistol</td>
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<tr>
<td>S2</td>
<td>Star Patrolman on Jet Cycle G</td>
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<tr>
<td>S3</td>
<td>Star Marshal with Laser Rifle</td>
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<tr>
<td>S4</td>
<td>Star Ranger with Autolaser B</td>
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<td>S5</td>
<td>Bounty Hunter with Bolt Rifle</td>
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<td>S6</td>
<td>Planetary Citizen</td>
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<tr>
<td>S7</td>
<td>Female Planetary Citizen</td>
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<tr>
<td>S8</td>
<td>Adventurer with Machine Pistol and Power Glove</td>
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<tr>
<td>S9</td>
<td>Adventurer with Autolaser and Force Sword</td>
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<td>S10</td>
<td>Adventurer on Jet Cycle</td>
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<td>Adventureress with Laser</td>
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<td>S12</td>
<td>Adventureress on Jet Cycle</td>
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<td>S13</td>
<td>Star Lane Pirate with Machine Pistol</td>
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<td>Star Lane Pirate with Laser Pisto</td>
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<td>S15</td>
<td>Star Lane Pirate with Laser</td>
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<td>S16</td>
<td>Star Lane Pirate on Jet Cycle</td>
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<td>S17</td>
<td>Star Lane Pirate Girl with Laser Pistol</td>
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<td>S18</td>
<td>Star Lane Pirate Girl on Jet Cycle</td>
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<td>S19</td>
<td>Street Rebel with Machine Pistol</td>
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<td>S21</td>
<td>Interplanetary Scout with Bolt Gun</td>
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<td>S22</td>
<td>Interplanetary Merchant</td>
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<td>S23</td>
<td>Supreme Lord of the Dark Disciples</td>
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<td>Dark Disciple Advancing with Machine Pistol</td>
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<td>Dark Disciple Crouching with Bolt Rifle</td>
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<td>Dark Disciple with Portable Missile Launcher</td>
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<td>S27</td>
<td>Dark Disciple in Power Armour with Heavy Bolt Rifle</td>
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<td>S28</td>
<td>Dark Disciple Follower on Jump Scooter</td>
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<td>S29</td>
<td>Dark Disciple Monk with Bolt Gun</td>
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<tr>
<td>S30</td>
<td>Fanatic Disciple with Bolt Gun and Power Glove</td>
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<td>S31</td>
<td>Fanatic Disciple Priest with Bolt Gun and Hand Flamer</td>
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<tr>
<td>S32</td>
<td>Emperor of the Imperialists</td>
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<tr>
<td>S33</td>
<td>Imperial Marine Advancing with Laser Rifle</td>
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<tr>
<td>S34</td>
<td>Imperial Marine Advancing with Needle Rifle</td>
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<tr>
<td>S35</td>
<td>Imperial Marine with Conversion Beam Projector</td>
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</tbody>
</table>
This is the Official Champions provides individualised heads for superhero role-playing game range of figures. Enter the world of superheroes and supervillains with this unique range of figures which

- C1 Male Superhero
- C2 Cloaked Superhero
- C3 Superheroine
- C4 Cloaked Superheroine
- C5 Armoured Superhero
- C6 Special Agent
- C7 Villain with Hand Weapon

Available March 1982
Ancient Romans

A range of Romans from the height of their empire during the early Imperial period at the end of the 1st Century. (NOTE: The code letters indicate the respective shield patterns, thus Centurion AR1a goes with Legionary AR2a, etc.)

INfanTry
AR1a Centurion ............ B
AR1b Centurion ............ B
AR1c Centurion ............ B
AR2a Legionary (3 figs) .... H

AR2b Legionary (3 figs) .... H
AR2c Legionary (3 figs) .... H
AR3 Aquilifer ............... B
AR4 Signifer ............... B
AR5 Musician ............... B
AR6 Auxilliary Javelineers (3 figs) .... H
AR7 Auxilliary Archers
- Western (3 figs) .... H
- Easter (3 figs) .... H
- Praetorian Guardsmen (3 figs) .... H

AR8 Auxilliary Archers
- ARE1 Ballista (Light Bolt Thrower with 3 Crew) .... N
- ARE2 Cart with 2 Horses .... P

AR9 Super Heavy Legionary with sword (3 figs) .... H

AR10

ARC1 Mounted Officer .... F
ARC2 Horse Archer .... F
ARC3 Auxilliary Heavy Cavalry
- Oval Shield .... F
- Hexagonal Shield .... F
ARC4 Auxilliary Heavy Cavalry

ARC5

ARC6

ARC7

ARC8

ARC9

ARC10

ARC3
A range of Dark Age figures covering the late 7th Century up to and including the 11th Century. This range also features our unique concept of individual figures. Most of the Arabs, Turks, Vikings and Carolingians have been specially prepared to have different faces, helmets and shields to provide individualised figures of the same kind. This gives 20+ different Arab spearmen, for example. Thus each pack of a figure is likely to be different, providing you with forces with an authentic individuality.

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<td>Arab Heavy Cavalry</td>
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<tr>
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<td>Arab Extra Heavy Cavalry</td>
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<td>DA5</td>
<td>Arab Horse Archer</td>
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<tr>
<td>DA6</td>
<td>Arab Spearmen</td>
<td>(3 figs)</td>
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<tr>
<td>DA7</td>
<td>Arab Javelinmen</td>
<td>(3 figs)</td>
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<td>DA8</td>
<td>Arab Slingers</td>
<td>(3 figs)</td>
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<td>DA9</td>
<td>Arab Camel Archer</td>
<td>(3 figs)</td>
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<td>Arab 'Ghazi' Fanatic</td>
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<td>Varangian Guardsmen in Full Armour (3 figs)</td>
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<td>Mounted Viking Chieftain</td>
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<td>DA45</td>
<td>Berserkers with Axes</td>
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<td>(3 figs)</td>
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<td>Berserkers with Swords and Knives (3 figs)</td>
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<td>Viking Swordsmen Charging (3 figs)</td>
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GAMES DAY 1081 BEST HISTORICAL RANGE 1st
### 1200 AD

A range of figures covering the late 7th Century up to and including the 13th Century.

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<td>AD1123</td>
<td>English Men-at-Arms (3 figs)</td>
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<td>AD1124</td>
<td>English Knight Mounted with Horsecloth (3 figs)</td>
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<td>Viking Heavy Axemen with Slung Shield (3 figs)</td>
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<td>Vikings Striking with Two-Handed Swords (3 figs)</td>
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<td>AD1143</td>
<td>German Foot-Knights with Morning Stars (3 figs)</td>
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**Images:**

- AD1155: Norman Knight Charging
- AD1188: English Longbowmen
- AD1214: French Foot-Knights
- AD1213: Viking Swinging Axes
- AD115: Viking Heavy Axemen with Slung Shield
- AD1186: Viking Spearmen (3 figs)
- AD1115: Viking Archers (3 figs)
- AD1107: Vikings Swinging Swords (3 figs)
- AD1108: Vikings Striking with Axes (3 figs)
- AD1111: Vikings Striking with Two-Handed Swords (3 figs)
- AD1115: French Foot-Knights (3 figs)
- AD1152: French Men-at-Arms with Swords (3 figs)
- AD1153: French Men-at-Arms with Spears (3 figs)
- AD1154: French Crossbowmen (3 figs)
- AD1155: French Knight Mounted with Horsecloth (3 figs)
- AD1156: Mounted Crossbowmen (3 figs)
- AD1157: Light Spearmen (3 figs)
- AD1160: Spanish Armoured Infantry with Swords (3 figs)
- AD1161: Spanish Armoured Infantry with Bastard Swords (3 figs)
- AD1165: Catalian Archers (3 figs)
AD1166 Spanish Cavalry with Lance .......................... F
AD1167 Mounted Spanish Knight with Sword ................. F
AD1168 Spanish Cavalry with Sword ......................... F
AD1171 Moorish Archers (3 figs) H
AD1172 Moors Advancing with Spears and Shields (3 figs) ..................... H
AD1173 Moorish Archers, Kneeling and Firing (3 figs) ........ H
AD1175 Moorish Cavalry with Scimitar ...................... F
AD1176 Moorish Cavalry with Spear ........................... F
AD1177 Moorish Horse Archer ...................... F
AD1181 Byzantine Infantrymen with Spears (3 figs) ........ H

AD1182 Varangian Guards with Two-Handed Axes (3 figs) .............. H
AD1186 Byzantine Heavy Cavalry Archer ................... F
AD1188 Byzantine Heavy Cavalry Lancer ................... F
AD1200 Mongol Horse Archer ...................... F
AD1201 Mongol Medium Cavalry with Spear – A ............. F
AD1202 Mongol Medium Cavalry with Spear – B ............. F
AD1203 Mongol Medium Cavalry with Spear – C ............. F
AD1204 Mongol Cavalry with Mace ......................... F
AD1205 Mongol Heavy Cavalry ...................... F
AD1206 Mongol Horse Archer ...................... F

AD1209 Mongol Auxiliary Archer (3 figs) ...................... H
AD1210 Mongol Auxiliary Infantry with Spears (3 figs) ........ H
AD1211 Sung Chinese Heavy Cavalry with Spear ............ F
AD1213 Sung Chinese Light Cavalry with Spear ............ F
AD1214 Sung Chinese Light Cavalry with Spear ............ F
AD1215 Sung Chinese Heavy Infantry with Spear (3 figs) H
AD1216 Sung Chinese Heavy Infantry with Sword (3 figs) H
AD1217 Sung Chinese Light Infantry with Spear (3 figs) H
AD1218 Sung Chinese Crossbowmen (3 figs) ................. H
This range covers the major European armies of the Renaissance period of the late 15th Century up to and including the early 15th Century.

**LANDSKNECHTS**
- 1500a Mounted Officer on Armoured Horse
- 1500b Provosts (3 figs)
- 1500c Armoured Officers with Halberds (3 figs)
- 1500d Officers with Axes (3 figs)
- 1501a Officers with Great-Swords (3 figs)
- 1501b Drummers (3 figs)
- 1501c Fifers (3 figs)
- 1501d Standard Bearers (2 figs)
- 1501e Standard Bearers
  - Advancing (2 figs)
  - Porte (3 figs)
  - Hats Firing (3 figs)
  - Harquebusiers Firing (3 figs)
  - Harquebusiers in Armour Loading (3 figs)

**Harquebusiers**
- 1507 Harquebusiers Loading, Left-handed (3 figs)
- 1508 Armoured Pikemen, Levelled Pike (3 figs)
- 1509 Half-Armoured Pikemen, Levelled Pike (3 figs)
- 1510 Pikemen in Tight Hose, Levelled Pike (3 figs)
- 1511 Pikemen in Slashed Hose, Levelled Pike (3 figs)
- 1512 Fully Armoured Pikemen, Raised Pike (3 figs)
- 1513 Half-Armoured Pikemen, Raised Pike (3 figs)
- 1514 Halberdiers in Mail Shirts (3 figs)

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**Huns**

This range covers the Huns of A1 400AD when they were used as A2 mercenaries by Rome, Byzantium A3 and China. (The range is also suitable for use as Tartars in the A5 Russian and Polish armies up to A6 the 17th Century.

A3 A4 A5 A7 A9 A10

**Samurai**

A range of Japanese warriors from the 16th Century Momoyama period suitable for role-playing games and table-top battles.

SAM1 Samurai Striking with Sword ....... B
SAM2 Samurai Swinging Sword ....... B
SAM3 Samurai Drawing Bow ...... B
SAM4 Ashigaru Archer Firing Bow ........ B
SAM5 Ashigaru Standard Bearer ...... B
SAM6 Ashigaru with Naginata ....... B
SAM7 Mounted Samurai with Bow ........ F
SAM8 Mounted Samurai with Spear ........ F
SAM9 Ashigaru with Arquebus ...... B
SAM10 Ashigaru with Spear .......... B
SAM11 Samurai with Spear .......... B
SAM12 Warrior Monk with Naginata .... B

SAM1 SAM2 SAM6

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A range of figures from the armies of the 14th Century. The individualised figures concept has been applied to this range to give each army a distinctive appearance.

FOOT
M1 Peasants Marching (3 figs) .H
M2 Peasants Advancing (3 figs) .H
M3 Light Swordsmen (3 figs) .H
M4 Light Infantry with Polearms (3 figs) .H
M5 Swordsmen in Aketon (3 figs) .H
M6 Infantry with Two-Handed Weapons in Gambeson (3 figs) .H
M7 Infantry in Aketon with Hand Weapons (3 figs) .H
M8 Armoured Infantry in Aketon with Hand Weapons (3 figs) .H
M9 Armoured Halberdiers (3 figs) .H
M10 Armoured Swordsmen (3 figs) .H
M11 Knights with Swords (3 figs) .H
M12 Knights with Two-Handed Weapons (3 figs) .H
M13 Knights with Hand Weapons (3 figs) .H
M14 Longbowmen (3 figs) .H
M15 Armoured Handgunners (3 figs) .H
M16 Crossbowmen in Gambeson (3 figs) .H
M17 Foot Officers (3 figs) .H
M18 Foot Standard Bearers (2 figs) .H
M19 Medieval Adventurers (3 figs) .H
M104 Knight with Hand Weapons .G
M105 Knight with Hand Weapons on Armoured Horse .G
M106 Knight with Hand Weapons on Caparisoned Horse .I
M107 Knight with Lance .G
M108 Knight with Lance on Armoured Horse .G
M109 Knight with Lance on Caparisoned Horse .I
M110 Knight with Couched Lance .G
M111 Knight with Couched Lance on Armoured Horse .G
M112 Knight with Couched Lance on Caparisoned Horse .I
M113 Mounted Bowman .F
M114 Mounted Armoured Swordsman .G
M115 Mounted Armoured Spearman .G
M116 Armoured Cavalry with Hand Weapon .G

CAVALRY
M101 Knight with Sword .G
M102 Knight with Sword on Armoured Horse .G
M103 Knight with Sword on Caparisoned Horse .I
A range of figures from the War of the Spanish Succession covering the period 1702 – 1715. As the style of uniforms of the Infantry and Artillery of the French, Dutch, British and Bavarian armies were similar during that period, the same figures can be used for them all.

**MLB1** Infantrymen Charging (3 figs) ........ H

**MLB2** Infantrymen Advancing (3 figs) ........ H

**MLB3** Infantry Officer ........ B

**MLB4** Infantry Drummer ........ B

**MLB5** Infantry Standard

**MLB6** Bearer ........ B

**MLB7** British Grenadiers

**MLB8** Advancing (3 figs) ........ H

**MLB9** Mounted Dragoon ........ F

**MLB10** Mounted Officer ........ F

**MLB11** Heavy Cavalryman ........ F

**MLB12** Artillery Set: Officer, and 4 Artillerymen with Bucket, Linstock, Shot, and Rammer

**MLB13** 12 Pounder Field Gun with Black Powder Barrel, and Shot

**MLB14** Bavarian Hussars (3 figs). H

**MLB15** Bavarian Hussar Officer. B

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G9 Gang Leader Firing Pistol
G10 Gangster Loading Pistol
G11 Dude Aiming Pistol
G12 Gangster with Pistol
G13 Gangster with Machine Gun
G14 Gangster Firing Machine
G15 Gangster Aiming Machine
G16 Gangster Firing Shotgun
G17 Punk Aiming Pistol
G18 Punk Firing Pistol
G19 Punk Loading Carbine
G20 Moll with Pistol

G1 Police Captain Drawing
G2 Uniformed Policeman Firing
G3 Uniformed Policeman Carbine
G4 Federal Agent Drawing

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5407 Germanic Tribesman Charging with Spear and Shield

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