CATALOGUE
SECTION THREE

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Compiled by Simon Smith

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WARHAMMER FANTASY

THE EMPIRE

- Elector Counts
- Heroes of the Empire
- Kaslev War Archers
- Kaslev Winged Lancers
- Steam Tank
- Star Tower
- War Lumber
- Banner Poles
- Battle Wizards
- Imperial Halberdiers
- Reikguard Foot Knights
- Great Swords
- Foot Soldiers
- Archers
- Hand Gunners
- Hallings
- Tilean Crossbow Men

TROLLS

- Stone Trolls
- River Trolls

ORCS AND GOBLINS

- Savage Orcs
- Goblins
- Orc Rock Lobber
- Forest Goblins
- Night Goblins

HIGH ELVES

- Tyron and Teclo
- Phoenix Guard
- Tirnac Chariot
- Silver Helm Knights
- High Elf Warriors
- Repeater Bolt Thrower

PLASTICS

- Regiment of Altador
- Plastic Miniatures
- Plastic Horses
- Fantasy Fighters
- Plastic Shields
- Plastic Bases
- Plastic Arm Sprues

WARHAMMER 40,000

SPACE MARINES

- Wolf Guard Terminators
- Space Wolf Characters
- Space Wolf Grey Hunters
- Iron Priest and Servitors
- Wolf Guard in Power Armour
- Space Wolf Long Fangs
- Space Wolf Blood Claws
- Marines on Bikes
- Space Marines
- Space Marine Devastators
- Commissar Yarrick

TYRANIDS

- Screamwer Killer
- Tyranid Warrior

CHAOS SPACE MARINES

- World Eaters of Khorne
- Juggernaut of Khorne
- Blood Slaughterc of Khorne
- Slaanesh Noise Marine
- Tzeentch Flamer

ORKS

- Warlord Ghazghulk Thraka
- Super Cyboar
- Bionik Boyz
- Heavy and Kustom Weapons

SPACE MARINE

EPIC ELDRAR

- Eldar War Machines
- Eldar Avatar

EPIC CHAOS

- Epic Daemons
- Khorne Lord of Battle
- Cannon of Khorne
- Cauldron of Blood
- Tower of Skulls
- Deathdealer

EPIC IMPERIAL WAR MACHINES

- Imperial Tanks
- Imperial War Machines
- Super Heavy Tanks
- Imperial Leviathan
- Thunderhawk Gunship

EPIC ORK WAR MACHINES

- Gorky Boyz
- Ork War Machines

EPIC IMPERIAL WAR MACHINES

- Imperial Tanks
- Super Heavy Tanks
- Imperial Leviathan
- Thunderhawk Gunship

EPIC SQUATTS

- Squat Land Train
- Iron Eagle Gyrocopter
- Squat Colossus
- Goliath Mega Cannon
- Overlord Airship

MARAUDER MINIATURES

- Imperial Hero and Pegasus
- Reiksguard Foot Knights
- Flagellants
- Marauder Hippogoff
- High Elf Mage and Unicorn
- Treeman A
- High Elf Dragonlord
- Eltharion and Stormwing
- High Elves
- Treeman B
- Carrion Riders
- Elf Lord and War Eagle
- Snotlings
- Giganic Spider Riders
- Orc War Wyrren
- Dwarf Command Groups
- Dwarf Thunderers
- Dwarf Slayers
- Marauder Giant
- Goblin Wolf Boyz
- Marauder Plastic Shields
- Dwarf Clansmen
- Dwarf Crossbowmen
- Dwarf Longbeards
- Dwarf Hammerers
- Dwarf Iron Breakers

COMPLETE ARMIES

- Nine sample armies
- Golden Demon '92 best army

GAMES & BOXED SETS

WARHAMMER FANTASY BATTLE

- Warhammer Fantasy Battle
- Orc & Goblins Army Book
- Warhammer Battle Magic
- High Elvess Army Book
- Elector Counts Boxed Set
- Empire Army Book
- High Elf War Griffon Boxed Set

SPACE MARINE

- Space Marine
- Armies of the Imperium
- Renegades
- Warlords

OTHER GAMES & BOXED SETS

- Tyrannid Attack
- Mighty Empires
- Battle for Armageddon
- Chaos Attack
- Man O' War
- Space Wolf Long Fangs
- Space Wolf Grey Hunters
- Citadel Miniatures Catalogues
Welcome to the third Citadel Catalogue, a comprehensive update of the latest metal and plastic Citadel Miniatures, plus all the latest games and a special selection from the magnificent Marauder Miniatures range of gaming figures.

Citadel Miniatures

Citadel Miniatures manufacture the largest range of high-quality metal and plastic gaming miniatures in the world. Our Citadel designers work alongside the Games Workshop game designers ensuring that all our models are suitable for use by collectors, modellers and everyone who plays Games Workshop games.

What’s more, everybody involved with the design of one of our new miniatures is a keen gamer – from the person who develops the initial concept, through the designer of the original model to the guy who does the final casting in white metal. Citadel Miniatures are made by gamers for gamers. Along every step of the way, the miniatures are carefully examined to make sure that they are as perfect as possible.

The Citadel Catalogues

The first Citadel Catalogue was separated into two sections: Warhammer 40,000 and Warhammer Fantasy miniatures, along with a comprehensive games listing. This new third section updates both these major ranges; plus we’ve also included the complete Epic Space Marine range, all the latest developments in Games Workshop games and the first selection from the Marauder Miniatures range.

To make it easy to find what you require, we’ve divided the catalogue into sections, each one shows a complete range. High Elves, for example, are a range of miniatures found in the Warhammer Fantasy section of the third catalogue.

We have tried to make the Citadel Catalogues into the most complete reference source for Citadel Miniatures ever by presenting every single miniature possible in all its glory. These catalogues are an invaluable aid to anybody who collects Citadel Miniatures, allowing you to plan your next purchases and find exactly the right model for your army.

We have attempted to show every figure at actual size and with all their individual components so that you can choose the exact miniatures or parts you require.

Where appropriate, each model has been shown on a plastic slotbase of the correct size for use in our games. When you buy a model you’ll automatically get the correct size slotbase you need.

Many of our models now come with separate plastic arms, weapons, shields or horses, this allows you to customise your miniatures. Where possible, we’ve illustrated these extra’s on the same page, or given examples of the completed models. The plastic arm and weapon sprues which we haven’t had room to show on the model’s pages can be seen in the Plastic section of this catalogue. The correct sprues will always be included when you buy your models.

Multi-piece models

Some of our more complicated models are made of a large number of pieces. So that you can see exactly what you get with these models, we have illustrated each component separately as well as showing the completed model. We have also included construction diagrams where it isn’t obvious how the models go together.

Note that our complicated multi-part models are intended for enthusiasts and you really do require a moderate level of skill to assemble them. They can certainly prove too difficult for young or inexperienced modellers. Please do not order them if you are uncertain of your skill!

How to Buy Citadel Miniatures

The very best way to buy Citadel Miniatures is at a Games Workshop store where you’ll be able to examine the models at first hand. All our Games Workshop staff are collectors and gamers like yourself so they will be glad to help you choose exactly which miniatures you require, or offer advice on how to prepare and paint your models.

Every Games Workshop store has a wide selection of painted models, and runs regular painting sessions for beginners.

The vast majority of the models illustrated here are readily available from Games Workshop stores and other good hobby stores, however the range is so huge that only our mail-order department can supply everything.

We have included full details on the Games Workshop Mail Order service in the enclosed price list. If you have any questions about the availability of miniatures featured in this catalogue or indeed any other Citadel models give us a ring on 0773-713213 and our expert staff will do their best to help.

Updating your Citadel Catalogue

Obviously this catalogue will soon be out of date as our designers continue to produce many new and exciting figures every week, eventually we’ll have enough to create the Fourth Citadel Catalogue.

In the meantime you can keep totally up to date by reading White Dwarf magazine. This third catalogue has been compiled mainly from the pages featured in the White Dwarf.

This monthly magazine contains news and details of all the latest releases from the Citadel & Marauder design teams, plus articles on painting and modelling as well as regular features on all your favourite games.

IMPORTANT

Citadel Miniatures and Marauder Miniatures are intended for collectors, modellers and gamers.

THEY ARE NOT TOYS.

Our metal models contain lead which can be harmful if ingested, but there is no real danger if you are sensible.

Please follow these simple instructions:

- Please do not put them in your mouth or lick them.
- Do not buy them for or give them to small children.

Our miniatures should never be given to children under 14, nor to anyone who you cannot trust not to suck them.

Citadel Miniatures are supplied unpainted and without banners. For painting your miniatures we recommend you use Citadel paints and brushes. Where our models require construction, we recommend you use Citadel Polystyrene Cement and Citadel Superglue.
ELECTOR COUNTS

EXAMPLE OF A COMPLETED ELECTOR COUNT

ELECTOR COUNT OF HOCHLAND
0821/3

ELECTOR COUNT OF MIDDENHEIM
0821/4

ELECTOR COUNT OF AVERLAND
0821/2

ELECTOR COUNT OF OSTLAND
0821/1

HEROES OF THE EMPIRE

EXAMPLE OF A COMPLETED HERO OF THE EMPIRE

LUDWIG SCHWARZHELM
THE EMPEROR’S CHAMPION
0820/2

IMPERIAL HERALD WITH BATTLE STANDARD
0820/4

SUPREME PATRIARCH OF THE COLLEGES OF MAGIC
0820/3

CAPTAIN OF THE REIKSGUARD KNIGHTS
0820/1

THESE MINIATURES ARE SUPPLIED WITH PLASTIC ARMoured OR CAPARISON HORSES AS STANDARD

Designed by Michael Perry
SUPREME PATRIARCH OF THE COLLEGES OF MAGIC

CAPTAIN OF THE REIKSGUARD KNIGHTS

LUDWIG SWARTZHELM (THE EMPEROR'S CHAMPION)

IMPERIAL HERALD WITH BATTLE STANDARD
IMPERIAL OUTRIDERS

OUTRIDER WITH REPEATING PISTOL
07373/1

OUTRIDER WITH REPEATING MUSKET
07373/2

KNIGHT'S LEGS
07376/3

EXAMPLE OF A COMPLETED IMPERIAL OUTRIDER

IMPERIAL PISTOLIERS

PISTOLIER 1
07376/1

PISTOLIER 2
07376/2

PISTOLIER 3
07376/3

PISTOLIER LEGS
07376/4

EXAMPLE OF A COMPLETED IMPERIAL PISTOLIER

HEROES OF THE EMPIRE

HEROIC KNIGHT WITH BROADSWORD
07378/4

HEROIC KNIGHT WITH WARHAMMER
07378/5

HEROIC KNIGHT WITH LANCE
07378/6

EXAMPLE OF A COMPLETED HERO OF THE EMPIRE

Designed by Michael Perry

Designed by Alan Perry
REIKSGUARD KNIGHTS

EXAMPLE OF A COMPLETED REIKSGUARD KNIGHT

Designated by Michael Perry

KNIGHTS OF THE BLAZING SUN

EXAMPLE OF A COMPLETED KNIGHT OF THE BLAZING SUN

Designed by Alan Perry

GRAND MASTER OF THE KNIGHTS OF THE BLAZING SUN

THESE MINIATURES ARE SUPPLIED WITH PLASTIC ARMoured HORSES AND THE APPROPRIATE PLASTIC SHIELD AS STANDARD
THESE MINIATURES ARE SUPPLIED WITH PLASTIC ARMoured HORSES AND THE APPROPRIATE PLASTIC SHIELD AS STANDARD
KISLEV HORSE ARCHERS

HORSE ARCHER 1
073749/7

HORSE ARCHER 2
073749/8

HORSE ARCHER 3
073749/10

HORSE ARCHER 4
073749/11

HORSE ARCHER CHIEFTAIN
073749/11

HORSE ARCHER STANDARD BEARER
073749/3

HORSE ARCHER HORN MUSICIAN
073749/2

HORSE ARCHER WITH SWORD 1
073749/9

HORSE ARCHER'S LEGS 1
073749/12

HORSE ARCHER'S LEGS 2
073749/4

HORSE ARCHER'S LEGS 3
073749/5

HORSE ARCHER WITH SWORD 2
073749/6

EXAMPLE OF COMPLETED KISLEV HORSE ARCHERS

THESE MINIATURES ARE SUPPLIED WITH PLASTIC UNARMoured HORSES AS STANDARD

Designed by Alan Perry
EMPIRE

KISLEV WINGED LANCERS

LANCER LEGS
073752/1

LANCER WING
073752/2

LANCER DRUMMER
073752/7

LANCER CHAMPION
073752/6

THE ICE QUEEN OF KISLEV

ICE QUEEN OF KISLEV
073923/1

LANCER 1
073752/3

LANCER 2
073752/4

LANCER STANDARD BEARER
073752/5

EXAMPLES OF COMPLETED KISLEV WINGED LANCERS

THESE MINIATURES ARE SUPPLIED WITH PLASTIC UNARMOURED HORSES AND THE APPROPRIATE SHIELDS AS STANDARD

Designed by Michael Perry
IMPERIAL STEAM TANK

THE COMPLETE IMPERIAL STEAM TANK
CONSISTS OF:
- 1 x COMMANDER
- 4 x PLASTIC WHEELS
- 1 x RHAND SIDE ARMOUR
- 1 x LHAND SIDE ARMOUR
- 1 x FRONT ARMOUR
- 1 x STEAM CANNON
- 1 x BACK PLATE
- 1 x BOILER
- 1 x ENGINE
- 1 x HATCH
- 1 x ROOF
- 1 x BASE

Designed by Norman Swales and Michael Perry
IMPERIAL WAR ALTAR

GRAND THEOGENIST 0817/1

SHRINE OF SIGMAR 0817/3

HORN OF SIGISMUND 0817/5

WAGON HAFT 0817/9

WAGON YOKE 0817/10

WAR ALTAR PLATFORM 0817/2

PLASTIC WHEEL

WAR ALTAR AXLE 0817/4

GRIFTON WINGS 0817/8

WAR ALTAR AXLE 0817/4

GRIFTON TAIL 0817/7

Designed by Michael Perry
IMPERIAL WAR ALTAR

GRAND THEOGONIST AND SIGMAR'S WAR ALTAR
CONSISTS OF:
2 x PLASTIC ARMOURED HORSES
2 x IMPERIAL BANNER POLES
1 x HORN OF SIGISMUND
1 x GRAND THEOGONIST
1 x SIGMARS SHRINE
4 x PLASTIC WHEELS
1 x GRIFFON STATUE
1 x GRIFFON WINGS
1 x GRIFFON TAIL
2 x WAR ALTAR AXLE
1 x WAGON YOKE
1 x WAGON HAFT
1 x WAR ALTAR

THE IMPERIAL WAR ALTAR INCLUDES TWO IMPERIAL BANNER POLES WHICH ARE SUPPLIED RANDOMLY

Designed by Michael Perry

IMPERIAL BANNER POLES

A B C D E F G H I

IMPERIAL BANNER POLES
073725/1
073725/2

Designed by Michael Perry
A SPECTACULAR WIZARD'S TOWER
IMPERIAL MORTAR

IMPERIAL VOLLEY GUN

Designed by Norman Swales and Alan Perry
THE COMPLETE EMPIRE CANNON
CONSISTS OF:
1 x GUN CARRIAGE
1 x CANNON BARREL
1 x POWDER CHEST
2 x PLASTIC WHEELS
1 x AXLE
1 x MASTER GUNNER
1 x GUNNER WITH RAM
1 x GUNNER WITH CANNON BALL

GUN CARRIAGE
073972/4
CANNON BARREL
073972/6
POWDER CHEST
073972/8
AXLE
073972/7
PLASTIC WHEEL

MASTER GUNNER
073972/1
GUNNER WITH CANNON BALL
073972/3
GUNNER WITH RAM
073972/2

Designed by Norman Swales and Michael Perry

IMPERIAL WAR WAGON CREW

CREWMAN WITH REPEATING MUSKET
00811/8
CREWMAN WITH HOCHLAND LONG RIFLE
00811/7
CREWMAN WITH BLUNDERBUSS
00811/9
CREWMAN WITH MAN CATCHER
00811/10
CREWMAN WITH BALL AND CHAIN
00811/11
CREWMAN WITH HOOK HALBERD
00811/12

Designed by Michael Perry
The complete War Wagon consists of:

- 1 x War Wagon Haft
- 1 x War Wagon Yoke
- 2 x War Wagon Side Panels
- 2 x Front/Rear Panels
- 2 x Front/Rear Frames
- 4 x Plastic Wheels
- 2 x Armored Horses

- 1 x Crewman with Manatcher
- 1 x Crewman with Hook Halberd
- 1 x Crewman with Ball and Chain
- 1 x Crewman with Hochland Long Rifle
- 1 x Crewman with Blunderbuss
- 1 x Crewman with Repeating Musket
- 1 x War Wagon Deck

Designed by Norman Swales and Michael Perry

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Miniatures supplied unpainted. WARNING: This product contains lead which may be harmful if chewed or swallowed. Citadel Miniatures are not recommended for children under 14 years of age.
IMPERIAL COMMAND GROUPS

DRUMMER 073919/2
HERO WITH HALBERD 073919/5
STANDARD 073919/3

STANDARD BEARER 2 073919/11
HERO WITH HALBERD 2 073919/9
TRUMPETER 073919/10

HERO WITH SWORD 2 073919/7
HERO WITH HAMMER 073919/8
CAPTAIN 073919/1

HERO WITH SWORD 1 073919/6
CHAMPION WITH PISTOL 073919/4

Designed by Alan and Michael Perry
BATTLE WIZARDS

CELESTIAL WIZARD 073791/1

BRIGHT WIZARD 073791/2

GREY WIZARD 073791/3

GOLDEN WIZARD 073791/4

MOUNTED BATTLE WIZARDS

MTD LIGHT WIZARD 073703

MTD JADE WIZARD 073701

MTD AMETHYST WIZARD 073702

MTD AMBER WIZARD 073704

EXAMPLE OF A COMPLETED IMPERIAL BATTLE WIZARD

THESE MINIATURES ARE SUPPLIED WITH PLASTIC UNARMoured OR CAPARISON HORSES AS STANDARD

Designed by Dave Andrews
IMPERIAL HALBERDIERS

HALBERDIER 1
073958/6

HALBERDIER 2
073958/7

HALBERDIER 3
073958/8

HALBERDIER 4
073958/9

HALBERDIER 5
073958/10

HALBERDIER 6
073958/11

HALBERDIER 7
073958/12

HALBERDIER 8
073958/13

HALBERDIER 9
073958/14

HALBERDIER 10
073958/15

FOOTSOLDIER 1
073906/1

FOOTSOLDIER 2
073906/2

FOOTSOLDIER 3
073906/3

FOOTSOLDIER 4
073906/4

HALBERD
073958/5

SWORD AND SHIELD
073906/5

TWO HANDED SWORD
073906/6

THESE SOLDIERS ARE SUPPLIED WITH PLUG-IN WEAPONS.
THE THREE MINIATURES ABOVE SHOW JUST SOME OF THE POSSIBLE COMBINATIONS.

Designed by Alan and Michael Perry
IMPERIAL REIKSGUARD FOOT KNIGHTS

REIKSGUARD CAPTAIN 073945/9
REIKSGUARD HORNEMOLLER 073945/7
REIKSGUARD 5 073945/5
REIKSGUARD STANDARD 073945/6

REIKSGUARD 1 073945/1
REIKSGUARD 2 073945/2
REIKSGUARD 3 073945/3
REIKSGUARD 4 073945/4

THESE MINIATURES ARE SUPPLIED WITH THE APPROPRIATE PLASTIC SHIELDS AS STANDARD
Designed by Alan Perry

IMPERIAL GREAT SWORDS

GREATSWORD 1 073847/1
GREATSWORD 2 073847/2
GREATSWORD 3 073847/3

Designed by Michael Perry
EMPIRE

IMPERIAL FOOT SOLDIERS

SWORD 1
073906/11

SWORD 2
073906/12

SWORD 3
073906/13

SWORD 4
073906/14

SWORD 5
073906/15

SWORD 6
073906/16

SWORD 7
073906/17

SPEAR 1
073906/7

SPEAR 2
073906/8

SPEAR 3
073906/9

SPEAR 4
073906/10

THESE MINIATURES ARE SUPPLIED WITH THE APPROPRIATE PLASTIC SHIELDS AS STANDARD

Designed by Alan and Michael Perry
IMPERIAL HALFLINGS

HALFLING CHAMPION
073885/1

HALFLING DRUMMER
073885/2

HALFLING WITH SWORD 1
073885/4

HALFLING WITH SWORD 2
073885/5

HALFLING STANDARD BEARER
073885/3

HALFLING WITH SPEAR 1
073885/6

HALFLING WITH SPEAR 2
073885/7

HALFLING WITH BOW 1
073885/8

HALFLING WITH BOW 2
073885/9

HALFLING WITH BOW 3
073885/10

HALFLING WITH BOW 4
073885/11

HALFLING WITH BOW 5
073885/12

HALFLING WITH BOW 6
073885/13

HALFLING WITH ROPE 1
073885/14

HALFLING WITH ROPE 2
073885/15

HALFLING WITH CLEAVER
073885/16

HALFLING COOKING POT
073885/17

CATAPULT BASE
073885/18

THESE MINIATURES ARE SUPPLIED WITH THE APPROPRIATE PLASTIC SHIELDS AS STANDARD

IMPERIAL HALFLING HOT POT CATAPULT

THE COMPLETE HALFLING CATAPULT CONSISTS OF:
1 x HALFLING COOK WITH CLEAVER
1 x HALFLING WITH ROPE 1
1 x HALFLING WITH ROPE 2
1 x HALFLING COOKING POT
1 x CATAPULT BASE

HALFLING COOK WITH ROPE 1
073885/11

HALFLING COOK WITH ROPE 2
073885/12

HALFLING COOK WITH CLEAVER
073885/10

HALFLING COOKING POT
073885/13

CATAPULT BASE
073885/14

Designed by Alan Perry
EMPIRE

TILEAN CROSSBOWMEN

TILEAN CROSSBOW 3 073964/8
TILEAN CROSSBOW 1 073964/6
TILEAN CROSSBOW 4 073964/12
TILEAN CROSSBOW 2 073964/7

CROSSBOW 5 073964/9
CROSSBOW 7 073964/11
CROSSBOW 6 073964/10

THESE MINIATURES ARE SUPPLIED WITH PLASTIC CROSSBOWS AS STANDARD

FOOTSOLDIER 1 073906/1
FOOTSOLDIER 2 073906/2
FOOTSOLDIER 3 073906/3
FOOTSOLDIER 4 073906/4

CROSSBOW 073964/5

ASSEMBLED MINIATURE

THESE FOOTSOLDIERS ARE SUPPLIED WITH SEPARATE PLUG - IN CROSSBOWS

Designed by Alan Perry
STONE TROLLS

THE COMPLETE TWO PIECE STONE TROLL CONSISTS OF:
1 x STONE TROLL BODY
1 x STONE TROLL HEAD
1 x MONSTER BASE

EXAMPLES OF COMPLETED STONE TROLLS

THE THREE STONE TROLLS BELOW ARE ONE PIECE MODELS

THE COMPLETE ONE PIECE STONE TROLL CONSISTS OF:
1 x COMPLETE STONE TROLL
1 x MONSTER BASE

Designed by Michael Perry
THE COMPLETE RIVER TROLL CONSISTS OF:
1 x RIVER TROLL BODY
1 x RIVER TROLL HEAD
1 x MONSTER BASE

EXAMPLES OF COMPLETED RIVER TROLLS

Designed by Michael Perry
SAVAGE ORCS

SAVAGE ORC COMMAND GROUP

SAVAGE ORC BIG BOSS
075250/2

SAVAGE ORC SHAMAN
075250/3

SAVAGE ORC HORN BLOWER
075250/4

SAVAGE ORC BOSS
075250/1

SAVAGE ORC BANNER BEARER
075250/5

SAVAGE ORC WITH SPEAR 3
075200/9

SAVAGE ORC WITH SPEAR 4
075200/10

SAVAGE ORC WITH SPIKED CLUB 3
075200/11

SAVAGE ORC WITH SPEAR 5
075200/12

SAVAGE ORC WITH STONE HAMMER 2
075200/13

SAVAGE ORC WITH STONE HAMMER 3
075200/14

SAVAGE ORC WITH STONE HAMMER 4
075200/15

SAVAGE ORC WITH STONE HAMMER 5
075200/16

SAVAGE ORC WITH STONE HAMMER 6
075200/19

THESE MINIATURES ARE SUPPLIED WITH APPROPRIATE PLASTIC SHIELDS AS STANDARD

Designed by Alan Perry
SAVAGE ORCS

SAVAGE ORC BOYZ

SAVAGE ORC WITH SPEAR 1
075200/1

SAVAGE ORC WITH SPEAR 2
075200/2

SAVAGE ORC WITH SPIKED CLUB 1
075200/3

SAVAGE ORC WITH SPIKED CLUB 2
075200/4

SAVAGE ORC WITH STONE HAMMER 1
075200/5

SAVAGE ORC WITH CLUB
075200/6

SAVAGE ORC WITH STONE AXE 1
075200/7

SAVAGE ORC WITH STONE AXE 2
075200/8

SAVAGE ORC ARRER BOYZ

SAVAGE ORC WITH CLUB AND BOW
075210/1

SAVAGE ORC WITH BOW 1
075210/2

SAVAGE ORC WITH BOW 2
075210/3

SAVAGE ORC WITH BOW 3
075210/4

SAVAGE ORC WITH BOW 4
075210/5

SAVAGE ORC WITH BOW 5
075210/6

SAVAGE ORC WITH BOW 6
075210/7

SAVAGE ORC WITH BOW 7
075210/8

These miniatures are supplied with the appropriate plastic shields as standard.

Designed by Alan Perry
GOBLIN DOOM DIVERS

THE COMPLETE GOBLIN DOOM DIVER CONSISTS OF:
1 x GOBLIN DOOM DIVER
1 x DOOM DIVER CATAPULT CABLE

THESE MINIATURES ARE SUPPLIED WITH THE APPROPRIATE PLASTIC SHIELDS

Designed by Kev Adams
THE COMPLETE ORC ROCK LOBBER CONSISTS OF:
1 x COMMANDER
1 x SPOTTER
1 x LOADER
1 x CHASSIS
1 x UPRIGHT
1 x THROWING ARM
2 x WINCH HANDLES
4 x PLASTIC WHEELS
2 x COUNTER BALANCE HALVES

EXAMPLE OF A COMPLETED ORC ROCK LOBBER

Designed by Kev Adams and Norman Swales
FOREST GOBLINS

COMMAND GROUPS

- **FOREST GOBLIN BOSS 1**
- **FOREST GOBLIN SHAMAN**
- **FOREST GOBLIN BOSS 2**
- **FOREST GOBLIN BANNER BEARER 2**
- **FOREST GOBLIN DRUMMER 1**
- **FOREST GOBLIN BANNER BEARER 3**

- **FOREST GOBLIN WITH BOW 1**
- **FOREST GOBLIN WITH BOW 2**
- **FOREST GOBLIN WITH BOW 3**
- **FOREST GOBLIN WITH BOW 4**

- **FOREST GOBLIN WITH AXE 1**
- **FOREST GOBLIN WITH AXE 2**
- **FOREST GOBLIN WITH SPEAR 1**
- **FOREST GOBLIN WITH SPEAR 2**

- **FOREST GOBLIN WITH SWORD 1**
- **FOREST GOBLIN WITH SWORD 2**
- **FOREST GOBLIN WITH SWORD 3**
- **FOREST GOBLIN WITH SWORD 4**

**THESE MINIATURES ARE SUPPLIED WITH THE APPROPRIATE PLASTIC SHIELDS**

Designed by Kev Adams
THE COMPLETE SPIDER RIDER MINIATURE CONSISTS OF:
1 x SPIDER BODY
1 x SPIDER LEGS
1 x SPIDER RIDER
1 x HORSE BASE

EXAMPLES OF COMPLETED SPIDER RIDERS

THESE MINIATURES ARE SUPPLIED WITH THE APPROPRIATE PLASTIC SHIELDS.

Designed by Kev Adams
NET TEAMS

NIGHT GOBLIN CLUBBER 1
075457/3

NIGHT GOBLIN CLUBBER 2
075457/4

NIGHT GOBLIN NET CHUKKA 1
075457/1

NIGHT GOBLIN NET CHUKKA 2
075457/2

CAVE SQUIGS

CAVE SQUIG 1
075469/2

CAVE SQUIG 2
075469/3

CAVE SQUIG 3
075469/4

CAVE SQUIG 4
075469/6

CAVE SQUIG 5
075469/7

CAVE SQUIG 6
075469/8

NIGHT GOBLIN SQUIG HUNTERS 1
075469/1

NIGHT GOBLIN SQUIG HUNTERS 2
075469/5

FANATICS

NIGHT GOBLIN BALL AND CHAIN FANATIC 1
075420/1

NIGHT GOBLIN BALL AND CHAIN FANATIC 2
075420/2

NIGHT GOBLIN BALL AND CHAIN FANATIC 3
075420/3

NIGHT GOBLIN BALL AND CHAIN FANATIC 4
075420/4

NIGHT GOBLIN BALL AND CHAIN FANATIC 5
075420/5

NIGHT GOBLIN BALL AND CHAIN FANATIC 6
075420/6

Designed by Kev Adams
NIGHT GOBLINS

COMMAND GROUPS

NIGHT GOBLIN LEADER
075418/6

NIGHT GOBLIN CHAMPION 1
075418/2

NIGHT GOBLIN CHAMPION 2
075418/5

NIGHT GOBLIN WAR GONG 1
075418/3

NIGHT GOBLIN WAR GONG 2
075418/7

NIGHT GOBLIN BANNER BEARER 1
075418/1

NIGHT GOBLIN SHAMAN 2
075418/9

NIGHT GOBLIN SHAMAN 1
075418/4

NIGHT GOBLIN BANNER BEARER 2
075418/8

NIGHT GOBLIN WITH AXE 1
075405/9

NIGHT GOBLIN WITH AXE 2
075405/14

NIGHT GOBLIN WITH AXE 3
075405/17

NIGHT GOBLIN WITH MACE 1
075405/10

NIGHT GOBLIN WITH SWORD 1
075405/13

NIGHT GOBLIN WITH SPEAR 1
075405/4

NIGHT GOBLIN WITH SPEAR 2
075405/5

NIGHT GOBLIN WITH SPEAR 3
075405/6

NIGHT GOBLIN WITH SPEAR 4
075405/16

NIGHT GOBLIN WITH SPEAR 5
075405/15

NIGHT GOBLIN ARCHER 1
075405/11

NIGHT GOBLIN ARCHER 2
075405/12

NIGHT GOBLIN ARCHER 3
075405/1

NIGHT GOBLIN ARCHER 4
075405/2

NIGHT GOBLIN WITH FLAIL 1
075405/8

NIGHT GOBLIN WITH CLUB 1
075405/7

THESE MINIATURES ARE SUPPLIED WITH THE APPROPRIATE PLASTIC SHIELDS

Designed by Kev Adams
HIGH ELVES

TYRION HIGH ELF PRINCE MOUNTED ON MALHANDIR

MALHANDIR
ELVEN STEED
75664/2

THE COMPLETE HIGH ELF PRINCE CONSISTS OF:
1 x PRINCE TYRION
1 x ELVEN STEED HEAD
1 x PLASTIC CAPARISON HORSE

TYRION
HIGH ELF PRINCE
75664/1

TECLIS HIGH ELF MAGE

TECLIS HIGH ELF MAGE
75655/1

PHOENIX GUARD

HIGH ELF
PHOENIX GUARD 1
075670/1

HIGH ELF
PHOENIX GUARD 2
075670/2

HIGH ELF
PHOENIX GUARD 3
075670/3

HIGH ELF
PHOENIX GUARD 4
075670/4

Designed by Jes Goodwin
HIGH ELVES

HIGH ELF TIRANOC CHARIOT

THE COMPLETE HIGH ELF BATTLE CHARIOT CONSISTS OF:
1 x HIGH ELF CHARIOTEER
1 x CHARIOT BASE
1 x CHARIOT FRONT
1 x CHARIOT AXLE
1 x CHARIOT HAFT
1 x CHARIOT YOKE
1 x SWORD
1 x BOW
2 x PLASTIC UNARMOURED HORSES
2 x PLASTIC WHEELS

Designed by Jes Goodwin and Norman Swales
HIGH ELF SILVER HELMS

SILVER HELM LANCER 1  075637/1
SILVER HELM LANCER 2  075637/2
SILVER HELM CHAMPION  75363/1
SILVER HELM STANDARD BEARER  075637/4
SILVER HELM LANCER 3  075637/3
SILVER HELM LEGS 1  075637/5
SILVER HELM LEGS 2  075637/6
SILVER HELM LEGS 3  075637/7

THESE MINIATURES ARE SUPPLIED WITH PLASTIC CAPARISON HORSES AND THE APPROPRIATE PLASTIC SHIELDS AS STANDARD.

EXAMPLES OF COMPLETED HIGH ELF SILVER HELMS

Designed by Jes Goodwin
HIGH ELVES

HIGH ELF COMMAND GROUP

HIGH ELF HERO WITH SWORD AND BOW 1  075613/4
HIGH ELF HERO WITH SWORD AND SHIELD 1  075613/3
HIGH ELF STANDARD BEARER 1  075613/1
HIGH ELF TRUMPETER 1  075613/2

HIGH ELF WARRIORS

HIGH ELF ARCHER 1  075625/1
HIGH ELF ARCHER 2  075625/2
HIGH ELF ARCHER 3  075625/3
HIGH ELF ARCHER 4  075625/4
HIGH ELF SPEARMAN 1  075600/1
HIGH ELF SPEARMAN 2  075600/2
HIGH ELF SPEARMAN 3  075600/3
HIGH ELF ARCHER 5  075625/5

THESE MINIATURES ARE SUPPLIED WITH THE APPROPRIATE PLASTIC SHIELDS AS STANDARD

Designed by Jes Goodwin
HIGH ELVES

HIGH ELF COMMAND GROUP

HIGH ELF HERO
SWORD AND BOW 2
75613/8

HIGH ELF TRUMPETER 2
75613/6

HIGH ELF STANDARD BEARER 2
75613/5

HIGH ELF HERO WITH SPEAR
75613/7

These miniatures are supplied with the appropriate plastic shields as standard.

HIGH ELF REPEATER BOLT THROWER

BOLT THROWER UPPER BOW
075649/4

BOLT THROWER LOWER BOW
075649/3

BOLT THROWER LEVER
075649/6

The complete High Elf bolt thrower consists of:
1 x upper bow
1 x lower bow
2 x High Elf crewman
1 x bolt thrower stand
1 x bolt thrower lever

The assembled bolt thrower model

BOLT THROWER STAND
075649/5

HIGH ELF CREW 1
075649/1

HIGH ELF CREW 2
075649/2

Designed by Jes Goodwin and Norman Swales
The army of the Empire consists of regiments drawn from its many provinces and city states. One of the most feared of which are the Halbediers of Altdorf. Wielding their heavy bladed, two handed weapons they attack their foes, chopping and thrusting until their enemies break and flee. The regiment marches into battle in the red and blue Altdorf livery with the black Imperial eagle displayed upon their shields.

This boxed set contains 30 plastic Citadel miniatures complete with seperate shields. Also supplied is a set of transfer sheets to provide you with sufficient designs for all the entire Altdorf regiment.

Miniatures designed by Alan Perry
Miniatures supplied unpainted.

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PLASTIC HIGH ELF SPEARMAN AND ARCHER

HIGH ELF SPEARMAN AND ARCHER SPRUE 104880/1
THE HIGH ELF SPRUE IS SUPPLIED WITH A VARIETY OF DIFFERENT SHIELD DESIGNS

HIGH ELF SHIELD SPRUE 101653

PLASTIC EMPIRE HALBERDIERS

EMPIRE HALBERDIER SPRUE 105170/1
THE EMPIRE HALBERDIER SPRUE DOES NOT INCLUDE ANY SHIELDS

HEATER SHIELD SPRUE 101637
EMPIRE SHIELD SPRUE
PLASTIC ORC WARRIOR AND ARCHER SPRUE

The Orc Sprue is supplied with a variety of different shield designs.

PLASTIC GOBLIN SPEARMAN AND ARCHER SPRUE

The Goblin Sprue is supplied with a variety of different shield designs.

PLASTIC WOLVES SPRUES

Wolf Head/Tails 1 100319/1
Wolf Body 2 100319/4
Wolf Body 1 100319/3
Wolf Head/Tails 2 100319/2
PLASTIC HORSES

HORSE

HORSE HEAD AND TAIL 1
131415/1B

HORSE HEAD AND TAIL 2
131415/2B

HORSE BODY 2
131415/4B

HORSE BODY 1
131415/3B

CAPARISON HORSE

CAPARISON HORSE 3
102786/3

CAPARISON HORSE 1
102786/1

CAPARISON HORSE 2
102786/2

ARMoured HORSE

ARMoured HORSE HEAD AND TAIL 1
100849/1A

ARMoured HORSE HEAD AND TAIL 2
100849/2A

ARMoured HORSE 1
100849/3A

ARMoured HORSE 2
100849/4A
FANTASY FIGHTERS

From the farthest corners of the Known World march vast armies bent on destruction. Orcs and Goblins pour from their mountain lairs. Twisted Skaven scuttle forth from their dark labyrinthine tunnels, and from the bleak shores of Naggaroth the sinister Dark Elves launch savage raids against the embattled peoples of the Old World.

Steadfast in the face of this horror stand the grim Dwarfs and fearless Wood Elves, defending their homelands from annihilation and ruin.

The Fantasy Fighters boxed set contains 30 plastic Citadel Miniatures for use with Warhammer - the Game of Fantasy Battles. These miniatures enable you to build up the rank and file of your army or provide you with some formidable allies.

Fantasy Fighters contains 5 Dark Elves, 5 Dwarfs, 5 Skaven, 5 Orcs, 5 Goblins and 5 Wood Elves. The miniatures come complete with bases and shields plus separate heads for each model and additional weapons for the Dwarfs, Orcs and Skaven.

Miniatures designed by the Citadel Design Team.

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The Wolf Guard are the elite Space Marine warriors of the Space Wolf Great Company. The Wolf Guard fight alongside the Wolf Lord in the thick of battle, ready to give their lives to protect their leader. A Space Wolf can only become a member of the Wolf Guard by performing an exceptional feat of heroism such as single-handedly storming an enemy strongpoint or by slaying a mighty foe in hand-to-hand combat.

This boxed set contains a squad of Space Marine Terminators of the Space Wolves Wolf Guard. The squad consists of one Wolf Guard Sergeant and four Wolf Guard. These models are supplied with separate arms allowing you to create a variety of different poses. Also included in the box is a Space Wolf transfer sheet containing enough wolf head company markings for all five Terminators, plus army and personal honour badges.

Miniatures designed by Jes Goodwin. Miniatures supplied unpainted.

WARNING! These miniatures contain lead and may be harmful if chewed or swallowed. Citadel Miniatures are not recommended for children under 14 years of age.

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WOLF GUARD TERMINATORS

A SPACE WOLF SQUAD MAY INCLUDE OTHER MODELS FROM OUR SPACE MARINE RANGES

WOLF GUARD TERMINATOR
SERGEANT
RTB21/1

WOLF GUARD TERMINATOR 1
RTB21/2

WOLF GUARD TERMINATOR 2
RTB21/3

RIGHT ARMS

EACH COMPLETE WOLF GUARD TERMINATOR CONSISTS OF:
1 x RIGHT ARM
1 x LEFT ARM
1 x BODY
PLEASE STATE WHICH ITEMS YOU REQUIRE WHEN ORDERING

LEFT ARMS

WOLF GUARD HEAVY FLAMER
RTB21/6

WOLF GUARD ASSAULT CANNON
RTB21/4

WOLF GUARD STORM BOLTER
RTB21/5

WOLF GUARD POWER SWORD
RTB21/9

WOLF GUARD POWER FIST
RTB21/7

WOLF GUARD CHAIN FIST
RTB21/8

EXAMPLES OF COMPLETED WOLF GUARD TERMINATORS

Designed by Jes Goodwin
SPACE WOLVES

WOLF LORD
RAGNAR BLACKMANE

ULRIK THE SLAYER
WOLF PRIEST

WOLF PRIEST
ULRIK THE SLAYER

RUNEPRIEST
NJAL STORMCALLER

SPACE WOLF GREY HUNTERS
A SPACE WOLF SQUAD MAY INCLUDE OTHER MODELS FROM OUR SPACE MARINE RANGES

GREY HUNTER
SPACE MARINE SERGEANT
RTB20/1

GREY HUNTER 1
MK7 SPACE MARINE
RTB20/2

GREY HUNTER 2
MK7 SPACE MARINE
RTB20/3

GREY HUNTER 3
MK6 SPACE MARINE
RTB20/4

EXAMPLE OF A COMPLETED SPACE WOLF GREY HUNTER

The Grey Hunters are supplied with plastic Space Marine arm sprue and plastic Bolter and Backpack sprue.

Designed by Jes Goodwin
THE COMPLETE IRON PRIEST
CONSISTS OF:
1 X IRON PRIEST
1 X IRON PRIEST BACKPACK

EXAMPLE OF COMPLETED IRON PRIEST

THESE MINIATURES ARE SUPPLIED WITH A PLASTIC SPACE MARINE ARM SPRUE AND A PLASTIC BACKPACK SPRUE

EXAMPLE OF COMPLETED WOLF GUARD IN POWER ARMOUR

Designed by Jes Goodwin
Blood Claws are the youngest and most ferocious Space Marine warriors of the Space Wolves Chapter. Their lust for battle and desire to get into close combat often overcomes their discipline as they surge forward against the enemy. Wolf Lords make good use of the Blood Claws ferocity by ensuring they are well-equipped with chainswords, grenades and other close-combat weapons.

This box contains a complete squad of ten Blood Claws Space Marine miniatures. These metal miniatures come with separate plastic arms, backpacks and bolters as well as a sprue of close-combat weapons. These sprues allow you to assemble your Blood Claws in an almost endless variety of poses. Also included in this box is a Space Wolves transfer sheet. Which provides all the markings you need to complete your Space Wolves Blood Claws squad, plus a number of honour badges and distinctions.

Miniatures designed by Jes Goodwin
Miniatures supplied unpainted.
Banners not included.
A SPACE WOLF SQUAD MAY INCLUDE OTHER MODELS FROM OUR SPACE MARINE RANGES

LONG FANGS

SPACE WOLF
LONG FANG 1
0804/2

SPACE WOLF
LONG FANG 2
0804/3

SPACE WOLF
LONG FANG 3
0804/4

SPACE WOLF
LONG FANG SERGEANT
0804/1

IMPERIAL LASCANNON Mk2
070099/5

HEAVY BOLTER Mk2
070099/6

MISSILE LAUNCHER Mk2
070099/4

EXAMPLES OF COMPLETED SPACE WOLF BLOOD CLAWS

THESE MINIATURES ARE SUPPLIED WITH A PLASTIC SPACE MARINE ARM SPRUE AND A PLASTIC BACKPACK SPRUE

BLOOD CLAWS

SPACE WOLF
BLOOD CLAW 1
0805/2

SPACE WOLF
BLOOD CLAW SERGEANT
0805/1

SPACE WOLF
BLOOD CLAW 2
0805/3

SPACE WOLF
BLOOD CLAW 3
0805/4

CLOSE COMBAT WEAPON SPRUE

1 x PLASMA PISTOL
1 x AUTO PISTOL
1 x BOLT PISTOL
1 x LAS PISTOL

1 x POWER SWORD
1 x POWER GLOVE
1 x POWER AXE
1 x CHAIN SWORD
1 x HAND FLAMER

THESE MINIATURES ARE SUPPLIED WITH ADEQUATE PLASTIC CLOSE COMBAT WEAPON SPRUES AND PLASTIC SPACE MARINE ARM AND BACKPACK SPRUES AS STANDARD

Designed by Jes Goodwin and Norman Swales
SPACE MARINE BIKE MK 2

BIKE CHASSIS 070256/1
TWIN BOLTERS 070256/5
HANDLE BARS 070256/4
SKULL GEAR STICK 070256/17

LEFTHAND WINGED FAIRING 070256/3
RIGHTHAND WINGED FAIRING 070256/2

THE COMPLETE BIKE MK II WITH SPACE MARINE RIDER CONSISTS OF:
1 x BIKE CHASSIS
1 x TWIN BOLTERS
1 x HANDLE BARS
1 x SKULL GEAR STICK
1 x LEFTHAND WINGED FAIRING
1 x RIGHTHAND WINGED FAIRING
1 x RIDER BODY
1 x RIDER LEGS

SPACE MARINE RIDERS

ALL OF THESE MODELS WILL FIT ON THE JET BIKE AND THE BIKE. THESE MODELS ARE ALSO SUPPLIED WITH A SPACE MARINE BACK PACK AND BANNER POLE SPRUE AS STANDARD

LEGS 1 070160/6
LEGS 2 070160/20
CHAPLAIN LEGS 1 070160/11
CHAPLAIN LEGS 2 070160/8
MEDIC AND CHAIN SWORD 070160/12
TECHMARINE AND BOLT PISTOL 070160/15
MARINE AND SCANNER 070160/14
TECHMARINE AND WRENCH 070160/13
MARINE AND BOLT PISTOL 070160/16
MARINE AND BOLTTER 070160/9
CHAPLAIN AND DEVOTION BANNER 070160/7

SPACE MARINE MK 1 BIKE AND SIDE CAR

BIKE FAIRING 1 072060/2A
BIKE FAIRING 2 072060/2B
SIDECAR MULTI MELTA 070160/4
SIDE CAR SEAT 070160/5

BIKE WITH TWIN BOLTER MOUNTS 072060/1

THE COMPLETE MK 1 SPACE MARINE BIKE AND SIDECAR CONSISTS OF:
1 x BIKE
1 x SIDE CAR CHASSIS
1 x SIDE CAR SEAT
1 x SIDE CAR MULTI MELTA
1 x BIKE FAIRING
2 x RIDERS BODIES
2 x RIDERS LEGS

PLEASE STATE WHICH RIDERS BODIES AND BIKE FAIRING YOU REQUIRE WHEN ORDERING

Designed by Alan Perry and the Citadel Design Team
THESE MINIATURES ARE SUPPLIED WITH A SEPARATE PLASTIC SPACE MARINE ARM SPRUE AND A SPACE MARINE BOLTER AND BACKPACK SPRUE.

EXAMPLES OF COMPLETED MK7, MK6 AND MK3 SPACE MARINES.

Designed by Jes Goodwin
SPACE MARINES

SPACE MARINE DEVASTATORS

HEAVY BOLTER Mk 2
IMPERIAL LASCANNON Mk 2
MISSILE LAUNCHER Mk 2

MK7 SPACE MARINE DEVASTATOR 1
MK7 SPACE MARINE DEVASTATOR 2

THESE MINIATURES ARE SUPPLIED WITH A SEPARATE PLASTIC SPACE MARINE ARM SPRUE AND A PLASTIC SPACE MARINE BACKPACK SPRUE.

EXAMPLES OF COMPLETED MK7 SPACE MARINE DEVASTATORS

SPACE MARINES WITH SPECIAL WEAPONS

SPACE MARINE WITH FLAMER
SPACE MARINE WITH MELTA GUN
SPACE MARINE WITH PLASMA GUN

THESE MINIATURES ARE SUPPLIED WITH A SEPARATE PLASTIC SPACE MARINE BACKPACK SPRUE.

Designed by Jes Goodwin and Norman Swales
AN ULTRAMARINE DEVASTATOR SQUAD.

SPACE MARINES OF THE BLOOD ANGELS CHAPTER
THE COMPLETE TYRANID SCREAMER KILLER CONSISTS OF:
1 x UPPER RIGHT CLAW
1 x LOWER LEFT CLAW
1 x LOWER RIGHT CLAW
1 x LOWER LEFT CLAW
1 x UPPER BODY
1 x LOWER BODY
1 x RIGHT LEG
1 x LEFT LEG
1 x HEAD
1 x MONSTER BASE

UPPER RIGHT CLAW 072642/9
UPPER LEFT CLAW 072642/6
HEAD 072642/1
LOWER RIGHT CLAW 072642/8
LOWER LEFT CLAW 072642/7
UPPER BODY 072642/2
LOWER BODY 072642/3
RIGHT LEG 072642/5
LEFT LEG 072642/4

Designed by Jes Goodwin
TYRANID WARRIOR

THE COMPLETE TYRANID WARRIOR CONSISTS OF:
- 1 x RIGHT BONESWORD ARM
- 1 x LEFT BONESWORD ARM
- 1 x RIGHT CLAW ARM
- 1 x LEFT CLAW ARM
- 1 x RIGHT LEG
- 1 x LEFT LEG
- 1 x HEAD
- 1 x BODY
- 1 x MONSTER BASE

SQUIGS

SQUIG 10 070716/10
SQUIG 11 070716/11
SQUIG 12 070716/12
SQUIG 7 070716/7

SQUIG 9 070716/9
SQUIG 5 070716/5
SQUIG 6 070716/6

SQUIG 4 072655/4A
SQUIG 3 072655/4B
SQUIG 8 070716/8

BIG SQUIG 1 072655/2
BIG SQUIG 2 072655/3

Designed by Kev Adams
BLOOD ANGELS BATTLE AGAINST A TYRANID HORDE

WORLD EATERS CHAOS SPACE MARINES
WORLD EATERS OF KHORNE

ALL OF THE ABOVE MINIATURES ARE SUPPLIED WITH A CHAOS RENEGADE BACK PACK SPRUE AS STANDARD

Designed by Dave Andrews

COMMISSAR YARRICK

WARLORD
GHAZGHKULL THRAKA

Designed by Jes Goodwin
Designed by Kev Adams
BLOOD SLAUGHTERER DAEMONIC ROBOT OF KHORNE

THE COMPLETE
BLOOD SLAUGHTERER DAEMONIC ROBOT OF KHORNE
CONSISTS OF:
1 x SLAUGHTERER ARM WITH CHAIN AXE
1 x SLAUGHTERER LASH OF KHORNE
1 x SLAUGHTERER TRACTOR UNIT
1 x SLAUGHTERER HEAD
1 x SLAUGHTERER BODY
2 x WHEELS

SLAUGHTERER
ROBOT HEAD
070425/1
SLAUGHTERER
LASH OF KHORNE
070425/4
SLAUGHTERER
ROBOT ARM
WITH CHAIN AXE
070425/5
SLAUGHTERER
ROBOT BODY
070425/2
SLAUGHTERER
ROBOT TRACTOR UNIT
070425/3
WHEEL
070425/6

Designed by Dave Andrews
TZEENTCH FLAMERS

EACH FLAMER OF TZEENTCH
CONSISTS OF:
1 x FLAMER BODY
1 x FLAMER ARMS

Designed by Kev Adams
**ORKS**

**SUPER CYBOAR**
- Super Cyboar Right Side 0707794
- Super Cyboar Left Side 0707793
- Super Cyboar Head 0707795
- Snakebite Warboss Body 0707791
- Snakebite Warboss Legs 0707792

**THE COMPLETE SUPER CYBOAR CONSISTS OF:**
- 1 x Super Cyboar Right Side
- 1 x Super Cyboar Left Side
- 1 x Super Cyboar Head
- 1 x Snakebite Warboss Body
- 1 x Snakebite Warboss Legs
- 1 x Ork Arms Sprue
- 1 x Ork Weapons Sprue

**BIONIK BOYZ**

**EACH COMPLETE BIONIK BOY CONSISTS OF:**
- 1 x Body
- 1 x Legs
- 1 x Ork Arms Sprue
- 1 x Ork Weapons Sprue

- **POWER GLOVE** 0707551
- **BOY 1** 0707554
- **FREEBOOTER BOY** 0707557
- **BOY 2** 0707552
- **BOY 3** 0707553
- **TARGETER EYE** 0707556
- **BOY 4** 0707555

**BODIES**

- **BIONIK LEGS** 070755/11
- **GYRO-STABILISED MONOWHEEL** 070755/13
- **TELESCOPIC LEGS** 070755/10
- **PEG LEG** 0707559
- **NOBZ LEGS** 070755/12
- **BOYZ LEGS** 070755/8

**EXAMPLES OF THE COMPLETED MODELS**

Designed by Kev Adams and Jes Goodwin
HEAVY WEAPONS

AUTO KANNON 070534/1
EAVY BOLTA 070534/3
MULTI MELTA 070534/2

EAVY LASKANNON 070534/6
EAVY STUBBA JUICE BOXES 070534/5
EAVY STUBBA 070534/4

THE COMPLETE EAVY STUBBA CONSISTS OF:
1 x EAVY STUBBA JUICE BOXES

KUSTOM WEAPONS

BLUNDERBUS BOLTA BOLTA 070767/4
AUTOKANNON BOLTA BOLTA 070767/3
MISSILE LAUNCHA LASGUN FLAMA 070767/1

STORMBOY JUMP-PACK 070767/1

BOLTA LASGUN STUBBA STUBBA 070767/2
FLAMA LASGUN BOLTA 070767/6
SHOTGUN STUBBA BOLTA 070767/5

EXAMPLES OF ORKS WITH THE HEAVY AND KUSTOM WEAPONS

Designed by Kev Adams
EPIC ELDAR

ELDAR TEMPEST GRAY TANK

ELDAR WAVE SERPENT

ELDAR DOOM WEAVER

ELDAR DEATHSTALKER

ELDAR WARP HUNTER

THE COMPLETE ELDAR DEATHSTALKER CONSISTS OF:
1 x DEATHSTALKER / DOOM WEAVER HULL
1 x DOOM WEAVER WEB SPINNER

THE COMPLETE ELDAR WAVE SERPENT CONSISTS OF:
1 x WAVE SERPENT HULL
1 x WARP ENERGY GENERATOR

THE COMPLETE ELDAR DOOM WEAVER CONSISTS OF:
1 x DEATHSTALKER / DOOM WEAVER HULL
1 x DOOM WEAVER WEB SPINNER

THE COMPLETE TEMPEST CONSISTS OF:
1 x TEMPEST CHASSIS
1 x TEMPEST LASER AND SHURKEN CANNON TURRETS

WARP HUNTER
076429/3

ELDAR WAR WALKER
076431/4

ELDAR AVATAR
076404/17

Designed by Jes Goodwin and Norman Swales
TZEENTCH

LORD OF CHANGE
076501/8

KEEPER OF SECRETS
076501/11

GREAT UNCLEAN ONE
076501/1

BLOODTHIRSTER
076501/5

LORD OF CHANGE 2
076501/14

KEEPER OF SECRETS 2
076501/15

GREAT UNCLEAN ONE 2
076501/16

BLOODTHIRSTER 2
076501/17

SLAANESH

FULGRIM
DAEMON PRIMARCH OF SLAANESH
076501/19

MORTARION
DAEMON PRIMARCH OF NURGLE
076501/20

ANGRON
DAEMON PRIMARCH OF KHRONE
076501/21

NURGLE

DAEMONETTE
076501/12

PLAQUE BEARER
076501/2

FLAMER
076501/10

BEAST OF NURGLE
076501/3

FLESH HOUND
076501/17

KHORNE

HORROR
076501/9

DAEMONETTE 2
076501/12

PLAQUE BEARER 2
076501/2

FLAMER 2
076501/10

BLOODLETTER
076501/6

Designed by Jes Goodwin and Colin Dixon
KHORNE LORD OF BATTLE

THE COMPLETE KHORNE LORD OF BATTLE CONSISTS OF:
1 x CENTRE PIECE  
1 x SPIKED SHIELD  
1 x TRACK UNIT  
1 x BODY
1 x RIGHT HAND WEAPON  
1 x LEFT HAND WEAPON  
2 x WHEELS  
1 x HEAD

HEAD 076514/5
CENTRE PIECE 076514/3
BODY 076514/10
TRACK UNIT 076514/1

CANNON OF KHORNE

CANNON OF KHORNE 076526/10

CANNON OF KHORNE

DEATH STORM LEFT ARM 076514/9
CHAIN FIST RIGHT ARM 076514/7
SPIKED SHIELD 076514/2
HELL BLADE LEFT ARM 076514/6
DOOM BURNER RIGHT ARM 076514/6
WHEEL 076514/4

CAULDRON OF BLOOD

THE COMPLETE CAULDRON OF BLOOD CONSISTS OF:
1 x CAULDRON OF BLOOD BASE  
1 x CAULDRON OF BLOOD TOWER  
1 x BATTLE SCYTHE 1

CAULDRON OF BLOOD BASE 076526/4
CAULDRON OF BLOOD TOWER 076526/5

TOWER OF SKULLS

THE COMPLETE TOWER OF SKULLS CONSISTS OF:
1 x TOWER OF SKULLS BASE  
1 x SKULL TOWER  
1 x BATTLE SCYTHE 2

BATTLE SCYTHE 1 076526/6
CAULDRON OF BLOOD TOWER 076526/5
CAULDRON OF BLOOD BASE 076526/4

BATTLE SCYTHE 2 076526/9
SKULL TOWER 076526/8
TOWER OF SKULLS BASE 076526/7

Designed by Dave Andrews
DEATHDEALER

THE COMPLETE DEATHDEALER CONSISTS OF:
1 x DEATHDEALER BASE
1 x DEATHDEALER GUN TOWER
1 x DEATHDEALER MACHINE WARRIOR

DEATHDEALER MACHINE WARRIOR
0765263

DEATHDEALER GUN TOWER
0765262

DEATHDEALER BASE
0765261

Designed by Dave Andrews

ORK WAR MACHINES

MEKBOY GARGANT

THE COMPLETE MEKBOY GARGANT CONSISTS OF:
1 x MEKBOY ARM VARIANT
1 x MEKBOY BODY
1 x MEKBOY BELLY
1 x MONSTER BASE

(REAR VIEW)
MEKBOY GARGANT BODY
076223/1

MEKBOY GARGANT BELLY
076223/2

MEKBOY GARGANT SUPER LIFTA LOPPA ARM
076223/4

MEKBOY GARGANT KRUSHER ARM
076223/5

MEKBOY GARGANT BUZZ SAW ARM
076223/3

Designed by Kev Adams
ORK WAR MACHINES

THE COMPLETE KUSTOM BATTLEWAGON CONSISTS OF:
1 x KUSTOM BATTLEWAGON
1 x BATTLEWAGON KUSTOM TURRET

EXAMPLE OF THE KUSTOM BATTLEWAGON

BATTLEWAGON KUSTOM TURRET 4
076250/21

BATTLEWAGON KUSTOM TURRET 5
076250/20

BATTLEWAGON KUSTOM TURRET 6
076250/23

BATTLEWAGON KUSTOM TURRET 7
076250/22

BATTLEWAGON KUSTOM TURRET 8
076250/19

KUSTOM BATTLEWAGON 2
076250/18

THE COMPLETE SPEEDSTA VARIANT CONSISTS OF:
1 x SPEEDSTA VARIANT
1 x SPEEDSTA VARIANT TURRET

EXAMPLES OF THE SPEEDSTAS VARIANTS

SPEEDSTA VARIANT 1
076295/2

SPEEDSTA VARIANT 2
076295/5

SPEEDSTA VARIANT 3
076295/7

BUBBLE CHUKKA TURRET
076296/8

LIFTA DROPPA TURRET
076296/3

DESUKTA ROKKITS TURRET
076296/6

SPEEDSTA WITH KUSTOM CANNON
076296/4

MEKBOY DRAGSTER
076296/1

SQUIGGOTH
076296/4

SQUIGGOTH 2
076296/7

Designed by Kev Adams
THE COMPLETE BONBREAKA CONSISTS OF:
1 x BONBREAKA CHASSIS
1 x BONBREAKA TURRET

THE COMPLETE SQUIG KATAPULT CONSISTS OF:
1 x SQUIG KATAPULT TOWER
1 x SQUIG KATAPULT BASE

THE COMPLETE KUSTOM BATTLEWAGON CONSISTS OF:
1 x BATTLEWAGON KUSTOM TURRET
THE COMPLETE SKULL HAMMA CONSISTS OF:
1 x SKULL HAMMA CHASSIS
1 x BOILER
2 x SKULL HAMMA TURRETS

THE COMPLETE GIBLET GRINDA CONSISTS OF:
1 x GIBLET GRINDA CHASSIS
2 x GIBLET GRINDA TURRETS
1 x GIBLET GRINDA OBSERVATION TOWER

THE COMPLETE BRAIN CRUSH A CONSISTS OF:
1 x BRAIN CRUSH A CHASSIS
1 x OBSERVATION TOWER

THE COMPLETE GUT RIPPA CONSISTS OF:
1 x GUT RIPPA CHASSIS
1 x GUT RIPPA TURRET

THE COMPLETE BONE CRUNCH A CONSISTS OF:
1 x BONE CRUNCH A CHASSIS
1 x DUAL AUTO CANNON TURRET

THE COMPLETE BOWEL BURNA CONSISTS OF:
1 x BOWEL BURNA CHASSIS
1 x BOWEL BURNA TURRET

Designed by Kev Adams
IMPERIAL WAR MACHINES

PREDATOR Mk II

THE COMPLETE PREDATOR Mk II
CONSISTS OF:
1 x PREDATOR Mk II CHASSIS
1 x PREDATOR Mk II TURRET

LEMAN RUSS BATTLE TANK Mk II

THE COMPLETE LEMAN RUSS BATTLE TANK Mk II
CONSISTS OF:
1 x LEMAN RUSS Mk II CHASSIS
1 x LEMAN RUSS Mk II TURRET

HELLHOUND FIREFLWER

THE COMPLETE HELHOUND FIREFLWER
CONSISTS OF:
1 x HELHOUND CHASSIS
1 x HELHOUND TURRET

DEATHSTRIKE MISSILE LAUNCHER

THE COMPLETE DEATHSTRIKE MISSILE LAUNCHER
CONSISTS OF:
1 x DEATHSTRIKE MISSILE CARRIER
1 x DEATHSTRIKE MISSILE

PREDATOR Mk III

THE COMPLETE PREDATOR Mk III
CONSISTS OF:
1 x PREDATOR Mk III CHASSIS
1 x PREDATOR Mk III TURRET

Designed by Norman Swales
BANEBLADE
Super Heavy BattleTank

The complete Baneblade consists of:
1 x Baneblade Chassis
1 x Baneblade Turret
1 x Sponson Turrets

SHADOWSWORD
Super Heavy Tank Destroyer

The complete Shadowsword consists of:
1 x Shadowsword Chassis
1 x Volcano Cannon
1 x Sponson Turrets

THE COMPLETE STORM HAMMER CONSISTS OF:
1 x Storm Hammer Chassis
2 x Storm Hammer Turrets
2 x Sponson Turrets

IMPERIAL LEVIATHAN

The complete Leviathan consists of:
1 x Leviathan Right Side
1 x Leviathan Left Side
1 x Doomsday Cannon
1 x Leviathan Turret
THUNDERHAWK GUNSHIP

The complete Thunderhawk gunship consists of:
1 x Thunderhawk turret
1 x Thunderhawk body
1 x Thunderhawk wings

RAPIER
076076/26

TARANTULA
076076/25

VINDICATOR Mark 2
076041/10

GORGON Mark 1
076041/11

GORGON Mark 2
076041/12

GORGON Mark 3
076041/17

MANTICORE TYPE 1

The complete Manticore consists of:
1 x Manticore / Basilisk chassis
1 x Manticore multi-launcher type 1

MANTICORE TYPE 2

The complete Manticore type 2 consists of:
1 x Manticore / Basilisk chassis
1 x Manticore multi-launcher type 2

MANTICORE MULTI-LAUNCHER TYPE 1
076066/6

MANTICORE MULTI-LAUNCHER TYPE 2
076066/7

MANTICORE/BASILISK CHASSIS
076066/3

BASILISK TYPE 1

The complete Basilisk consists of:
1 x Manticore / Basilisk chassis
1 x Basilisk cannon type 1

BASILISK TYPE 2

The complete Basilisk type 2 consists of:
1 x Manticore / Basilisk chassis
1 x Basilisk cannon type 2

BASILISK CANNON TYPE 1
076066/4

BASILISK CANNON TYPE 2
076066/5

Designed by Norman Swales & the Citadel Design Team
SQUAT LAND TRAIN

THE COMPLETE LAND TRAIN CONSISTS OF:
1 x LAND TRAIN ENGINE SUPERSTRUCTURE
1 x RANDOM BATTLECAR WEAPON
1 x LAND TRAIN ENGINE CHASSIS
1 x BATTLECAR CHASSIS

EXAMPLE OF A SQUAT LAND TRAIN WITH TWO EXTRA BATTLE CARS

IRON EAGLE GYROCOPTER

SQUAT COLOSSUS

THE COMPLETE SQUAT COLOSSUS CONSISTS OF:
1 x COLOSSUS THUNDERER CANNON
1 x COLOSSUS DOOMSDAY CANNON
1 x IRON EAGLE GYROCOPTER
1 x PLASTIC FLYING BASE
4 x BATTLE CANNON TURRETS
1 x COLOSSUS RIGHT SIDE
1 x COLOSSUS LEFT SIDE
2 x MISSILE RACKS
1 x LANDING PAD

Designed by Norman Swales
GOLIATH MEGA CANNON

THE COMPLETE GOLIATH MEGA CANNON CONSISTS OF:
1 x GOLIATH MEGA CANNON BARREL
1 x GOLIATH MEGA CANNON TRACK UNIT

Designed by Norman Swales

OVERLORD AIRSHIP

THE COMPLETE OVERLORD AIRSHIP CONSISTS OF:
2 x OVERLORD AIRSHIP BATTLE CANNONS
1 x OVERLORD AIRSHIP UPPER HALF
1 x OVERLORD AIRSHIP LOWER HALF
1 x PLASTIC FLYING BASE

Designed by Norman Swales
ELDAR FORCES LAUNCH AN ATTACK AGAINST A SQUAT STRONGHOLD

ORK GARGANTS CONFRONT AN IMPERIAL FORCE
MARAUDER MINIATURES

EMPIRE

IMPERIAL HERO RIDING A PEGASUS

THE COMPLETE IMPERIAL HERO ON A PEGASUS CONSISTS OF:

1 X IMPERIAL HERO BODY
1 X IMPERIAL HERO LEGS
1 X SADDLE
1 X BACKREST
1 X PEGASUS LEFT WING
1 X PEGASUS LEFT SIDE
1 X PEGASUS RIGHT WING
1 X PEGASUS RIGHT SIDE

EXAMPLE OF IMPERIAL HERO RIDING A PEGASUS

PEGASUS LEFT SIDE
0626/5

PEGASUS RIGHT WING
0626/8

PEGASUS LEFT WING
0626/7

PEGASUS RIGHT SIDE
0626/6

Designed by Trish and Aly Morrison

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Warning! These miniatures contain lead which may be harmful if chewed or swallowed. Marauder Miniatures are not recommended for children under 14 years of age.
MM65 REIKSGUARD KNIGHTS

REIKSGUARD KNIGHT 1
MM65/3

REIKSGUARD KNIGHT 2
MM65/2

REIKSGUARD KNIGHT 3
MM65/4

REIKSGUARD KNIGHT 4
MM65/1

REIKSGUARD KNIGHT 5
MM65/5

MM65 FLAGELLANTS

FLAGELLANT 1
MM65/6

FLAGELLANT 2
MM65/7

FLAGELLANT 3
MM65/8

FLAGELLANT 4
MM65/9

FLAGELLANT 5
MM65/10

MM98 HIPPOGRIFF

THE COMPLETE MARAUDER HIPPOGRIFF CONSISTS OF:
1 x HIPPOGRIFF BODY
1 x HIPPOGRIFF FRONT LEG
1 x HIPPOGRIFF LEFT LEG
1 x HIPPOGRIFF RIGHT WING
1 x HIPPOGRIFF LEFT WING

HIPPOGRIFF BODY
MM98/1

HIPPOGRIFF FRONT LEG
MM98/3

HIPPOGRIFF REAR LEG
MM98/2

HIPPOGRIFF RIGHT WING
MM98/5

HIPPOGRIFF LEFT WING
MM98/4

Marauder Miniatures are supplied unpainted. Banners not included. 

Warning! These miniatures contain lead which may be harmful if chewed or swallowed. Marauder Miniatures are not recommended for children under 14 years of age.
All parts of the High Elf Mage and Unicorn are available separately from Mail Order.

Model requires assembly
This diagram shows how the model fits together. All parts of the model may be ordered separately from Mail Order.

These banners can be cut out and attached to the flag poles on your model.

This is a Marauder Miniatures expert kit, and requires a degree of modelling skill to assemble. We do not recommend this kit for young or inexperienced modellers.

The High Elf Dragonlord kit is supplied in a boxed set with complete Warhammer Fantasy Battle profiles for both Thaindon and Kargos.
ELTHARION RIDING STORMWING

THE COMPLETE HIGH ELF WAR GRIFFON CONSISTS OF:
1 x HIGH ELF RIDER BODY
1 x HIGH ELF LEGS
1 x GRIFFON BODY (LEFT SIDE)
1 x GRIFFON BODY (RIGHT SIDE)
1 x LEFT CLAW
1 x RIGHT CLAW
1 x TAIL
1 x LEFT WING
1 x RIGHT WING
HIGH ELVES

HIGH ELF COMMAND GROUP

HIGH ELF CHAMPION WITH SPEAR 2
068760/3

HIGH ELF TRUMPETER 3
068760/2

HIGH ELF CHAMPION WITH SWORD 1
068760/4

HIGH ELF STANDARD BEARER 3
068760/1

SWORDMASTERS OF HOETH

HIGH ELF
SWORDMASTER OF HOETH 2
088770/2

HIGH ELF
SWORDMASTER OF HOETH 1
088770/1

HIGH ELF
SWORDMASTER OF HOETH 3
088770/3

HIGH ELF
SWORDMASTER OF HOETH 4
088770/4

SHADOW WARRIORS

HIGH ELF SHADOW WARRIOR 1
088780/1

HIGH ELF SHADOW WARRIOR 2
088780/2

HIGH ELF SHADOW WARRIOR 3
088780/3

HIGH ELF SHADOW WARRIOR 4
088780/4

WHITE LION AXEMEN

HIGH ELF WHITE LION AXEMAN
088750/1

HIGH ELF WHITE LION AXEMAN
088750/2

THESE MINIATURES ARE SUPPLIED WITH THE APPROPRIATE PLASTIC SHIELDS AS STANDARD

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Warning! These miniatures contain lead which may be harmful if chewed or swallowed. Marauder Miniatures are not recommended for children under 14 years of age.
MB14/B TREEMAN

MM52 CARRION

All parts of the Marauder Carrion are available separately from Mail Order.
ARCHER BODY
MB16/1

ELF LEGS
MB16/2

LEFT WING
MB15/8

RIGHT WING
MB15/9

EAGLE TAIL
MB16/5

EAGLE TALONS
MB16/4

EAGLE BODY
MB16/3

Designed by Aly and Trish Morrison

All parts of Marauder War Eagle and rider are available from Mail Order.
Model requires assembly

MB16 ELF LORD MOUNTED ON A GIANT WAR EAGLE

MM83 SNOTLINGS

See over the page for details about the Marauder Snotlings.

Designed by Colin Dixon
GIGANTIC SPIDER RIDERS

EXAMPLE OF COMPLETE GIGANTIC SPIDER RIDER AND SPIDER

THE COMPLETE GIGANTIC SPIDER RIDER CONSISTS OF:
1 X GIGANTIC SPIDER BODY
1 X GIGANTIC SPIDER HEAD
1 X SPIDER RIDER SHAMAN OR CHAMPION
(The Champion Spider Rider includes one banner pole)

SHAMAN
MM35/3

CHAMPION
MM35/4

SPIDER RIDER CHAMPION'S BANNER POLE
MM35/5

Designed by Trish Morrison

SNOTLINGS

EXAMPLES OF TWO COMPLETE SNOTLING STANDS

MARAUDER SNOTLINGS ARE SUPPLIED IN PACKS OF NINE MINIATURES.
EACH PACK CONTAINS A RANDOM SELECTION OF MINIATURES AND WE TRY TO ENSURE THAT THERE ARE NO DUPLICATES IN EACH PACK.

Designed by Colin Dixon

Warning! These miniatures contain lead which may be harmful if chewed or swallowed. Marauder Miniatures are not recommended for children under 14 years of age.
THE COMPLETE ORC WAR WYVERN CONSISTS OF:
1 x ORC SHAMAN RIDER
1 x WYVERN BACKREST
1 x WYVERN SADDLE
1 x WYVERN BODY
1 x WYVERN NECK
1 x WYVERN HEAD
1 x WYVERN LEG
1 x LEFT WING
1 x MONSTER BASE

EXAMPLE OF A COMPLETED ORC WAR WYVERN

ORC SHAMAN RIDER
ORC 2/1

WYVERN HEAD
ORC 2/6

WYVERN SADDLE
ORC 2/3

WYVERN NECK
ORC 2/5

WYVERN BACKREST
ORC 2/2

WYVERN BODY
ORC 2/4

WYVERN TAIL
ORC 2/7

WYVERN LEG
ORC 2/8

RIGHT WING
0024/10

LEFT WING
0024/09

Marauder Minatures are supplied unpainted. Banners not included.

Designed by Trish and Aly Morrison

Warning: These miniatures contain lead which may be harmful if chewed or swallowed. Marauder Minatures are not recommended for children under 14 years of age.
MM11 DWARF COMMAND GROUP

MM16 DWARF THUNDERERS
All parts of the Marauder Giant are available from Games Workshop Mail Order.

The Marauder Giant is an expert kit that requires a degree of modelling skill, this model is not recommended for young or inexperienced modellers.
GOBLINS

WOLF BOYZ

GOBLIN WOLF RIDER
BIG BOSS
88260/2

GOBLIN WOLF RIDER
BANNER BEARER
88260/4

GOBLIN WOLF RIDER
HORN BLOWER
88260/3

GOBLIN WOLF RIDER
BOSS
88260/1

GOBLIN WOLF RIDER
WITH SPIKED CLUB AND SHIELD
88260/10

GOBLIN WOLF RIDER
WITH SWORD AND SHIELD 1
88260/7

GOBLIN WOLF RIDER
WITH AXE AND SHIELD
88260/9

GOBLIN WOLF RIDER
WITH SWORD AND SHIELD 2
88260/8

GOBLIN WOLF RIDER
ARCHER 2
88260/11

GOBLIN WOLF RIDER
ARCHER WITH SWORD
88260/5

GOBLIN WOLF RIDER
ARCHER 3
88260/12

GOBLIN WOLF RIDER
ARCHER 1
88260/6

THESE MINIATURES ARE SUPPLIED WITH THE PLASTIC WOLF SPRUE AND THE APPROPRIATE PLASTIC SHIELDS AS STANDARD

EXAMPLES OF COMPLETED GOBLIN WOLF BOYZ

Designed by Colin Dixon

Marauder Miniatures are supplied unpainted. Banners not included.

Warning! These miniatures contain lead which may be harmful if chewed or swallowed. Marauder Miniatures are not recommended for children under 14 years of age.
All Marauder Miniatures are supplied with the appropriate plastic shields. Additional shields may be purchased separately.
These four MM15 Dwarf Crossbowmen are supplied with separate crossbows.
GHAZGHELL THRAKA'S ORK HORDE
4000 Point Army

SQUAT STRONGHOLD OF GOLGOTHA PRIME
4000 Point Army
GOLDEN DEMON '92
GRAND FINALS

The 1992 Golden Demon Grand Final was the showcase for thousands of the finest painted miniatures in the world. Paul Robin's spectacular Warhammer Fantasy Battle Dwarf Army, featured below, won him the title of overall winner and the coveted Golden Demon Trophy.

The photograph above shows the entire Dwarf Army assembled on its specially constructed base. Even though Paul regularly fights battles with this army, he created the base to give it that extra impact for the Golden Demon finals.

These Troll Slayers make a stunning unit. Paul has painted up each of the miniatures as individual characters, giving them bright coloured hair and exotic body paint. Our favourite is the Troll Slayer with skeletal war paint and bright red swords, a truly fearsome model!

These two photographs show miniatures from the Crossbow and Thunderer units. They both clearly show the way that Paul has tied his models together into units. Although he has not painted up the dwarfs in a strict uniform, all the miniatures within a unit are linked by colours and definite styles of patterning.
The unit of Longbeards shown in these two photographs has been painted in a very strong colour scheme. Note how the devices on the shields contain a simplified version of the banner design, and the same patterning has been carried through to the helmets, surcoats and gauntlets of the models.

Dwarf armies are characterised by their war machines and both of these models display Paul's fantastic attention to detail. The finishing touches include the rope made from twisted wire, a pile of cannon balls and the brazier of glowing coals.

Without doubt the brightest and most spectacular unit in the army is the Dwarf Warriors armed with pikes. The bright combination of colours on the uniforms and the striped pikes really makes them stand out from the other units. Their large and colourful banner also helps to give them a powerful presence on the battle field.
In a war-torn fantasy world mighty armies clash in terrifying combat. Massed ranks of troops manoeuvre and attack, massive War Machines unleash their devastating power and mighty Wizards cast earth-shattering spells.

Warhammer enables you to fight out fantastic fantasy battles on your tabletop. The box contains all you need to get started in the Warhammer hobby, including over 100 Citadel Miniatures (64 Goblins and 40 Elves), a rulebook, a Bestiary book, a starter scenario booklet and full-colour card buildings.
Orcs & Goblins is the latest volume in the exciting Warhammer Armies series. This new supplement is packed with illustrations and includes background information, a history of the Orc and Goblin race, and a comprehensive Bestiary. There is also a full army list, special rules for Orc and Goblin forces in Warhammer, and a selection of new magic items.

**WARHAMMER ARMIES**
**ORCS & GOBLINS**

This book is an invaluable companion to the Warhammer game of fantasy battles. The history of the Orc and Goblin races is described at length and details the rise to prominence of some of the most fearsome Orc and Goblin Warlords and their voracious quests for power and glory.

**Army List:** The comprehensive army list for Orc and Goblin armies includes Big'uns, Goblin Wolf Chariots and Orc Boar Chariots, Goblin Wolf Riders, Orc Boar Boyz, Savage Orcs, Night Goblins, Forest Goblins, Trolls, and many more types of warriors. Fiendish war machines such as Rock Lobbers, Bolt Throwers, and Goblin Doom Diver Catapults are also covered.

A full list is provided for including heroes, shamans, and monsters into your army. A separate section describes some great Warlords of past and present, including Grom the Paunch of Misty Mountain, Gorbad Ironclaw and Azhag the Slaughterer.

**Special Rules:** Complete game details are included for all Orc and Goblin weapons, devices, and unusual warriors including Doom Divers, Squig Hunters, Big'Uns, Snotling Pump Wagons, Night Goblin Squig Hoppers, and many more.

**In addition:** a large and colourful selection of 'Eavy Metal photographs of the Orc and Goblin armies painted by the Games Workshop figure painters, and a complete battle report featuring Orcs and Goblins in battle against Dwarfs.

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Warhammer Battle Magic adds spells, magic items and wizards to the Warhammer game. Special rules and unique spells are included for the eight Colleges of Magic: Light, Gold, Jade, Celestial, Grey, Amethyst, Bright and Amber, plus High and Dark Magic. There is Waaagh Magic for Orcs and Goblins, Skaven Magic, and spells for the Chaos Gods Slaanesh, Tzeentch and Nurgle. Magic items include many powerful magic weapons, armour, amulets and rings, plus staffs, rods and scrolls for use by Battle Wizards.

Warhammer Magic includes the following components:

64 page rulebook containing full rules for using wizards and magic, a history of magic in the Warhammer World, magic 'Eavy Metal, a detailed spell commentary, playsheet, and much more.

135 spell cards including 10 different spells for each of the eight Colleges of Magic; 10 spell cards each for the potent forces of High and Dark Magic; plus spells for Ore Waaagh! Magic, Skaven, and for the Chaos gods Tzeentch, Slaanesh and Nurgle.

Over 100 magic item cards including over 50 magic weapons ranging in potency from the humblest enchanted blade to the mighty Hellfire Sword and the Hammer of Sigmar! Also 15 new magic standards to fortify your troops, magic armour to protect your heroes, and an amazing selection of unique magical items such as the Chalice of Sorcery and the Crown of Command.

36 card magic deck: A special card deck used to randomly deal power, dispels and special cards to the battling wizards.

Warhammer Battle Magic is an expansion to the Warhammer game of fantasy battles. A copy of the Warhammer Fantasy Battle game is essential to use the contents of this box.
High Elves is the second volume in the new series of Warhammer Armies supplements. This fully illustrated book details the history and culture of the High Elves and provides a full army list and special rules for High Elf forces in Warhammer.

WARHAMMER ARMIES HIGH ELVES

This indispensable supplement for the Warhammer game of fantasy battles describes the ancient land of Ulthuan and the armies of the High Elves in complete and extensive detail.

Ulthuan is the ancient island realm of the High Elves and birthplace of true magic. An enchanted land inhabited by creatures who were already millennia old before the emergence of mankind. It is the greatest sea-faring power in the Warhammer World. A great colossus standing astride the ocean, it dominates the flow of trade from the Old World to the New and guards the destiny of the whole world.

The book describes the great kingdoms of Ulthuan including Tirannoc, Ellyrion, Saphery, Caledor and Yvresse and includes a comprehensive history of the Phoenix Kings of Ulthuan and the great sundering of the Dark Elves.

High Elf Army List includes the Phoenix Guard, the Dragon Princes of Caledor, the White Lions of Chrace and the Sword Masters of Hoeth. A full list is provided for including wizards and monsters in your army. A separate section introduces some of the great Elven heroes including Tyrion, Champion of the Everqueen, and his twin brother Tzepls, the greatest wizard in the Old World and founder of the Imperial Colleges of Magic. Also, Eltharion the Grim, Warden of Tor Yvresse and his mighty griffon Stormwing.

Special rules cover the unique High Elf repeater bolt thrower and many new magic items and spells such as the Moon Staff of Lileath, the Heart of Avelorn and the great runesword Sunfang.

Easy Metal - colour photographs of the High Elf army painted by the world's finest miniature artists, plus a section on how to paint the many High Elf models and the stunning personalities of Ulthuan.

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When the Imperial Army marches to war it is accompanied by the huge War Altar of Sigmar. Astride this ancient artifact rides the Grand Theogonist – head of the Cult of Sigmar and the most powerful religious leader in the Empire.

As the army advances he wields the Staff of Command to strike down his foes with devastating spells, while the the Jade Griffin confers upon him the power to sustain wounds that would kill lesser men.

The sight of this monstrous Altar strikes fear into the hearts of the enemy and inspires acts of heroic bravery in the forces of the Empire.

This Miniature requires a degree of modelling skill and is not recommended for young or inexperienced modellers.

Miniatures supplied unpainted. Banners not included.

WARNING! These models contain lead and may be harmful if chewed or swallowed.

Citadel Miniatures are not recommended for children under 14 years of age.

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The Empire is the first book in the exciting new Warhammer Armies series. Each fully illustrated volume is packed with background, history, special rules and a complete army list. With detailed, full-colour painting guides, these books will form an essential reference collection for all Warhammer gamers.

**WARHAMMER ARMIES THE EMPIRE**

The Empire is the largest and most powerful realm in the Old World. Its borders stretch from the Grey Mountains in the south to the Forest of Shadows in the north, encompassing prosperous cities, dark forests, tall mountains and continent-spanning rivers.

The Empire army list includes the Emperor’s Reiksguard, the knightly orders of the White Wolves, Knights Panther and Knights of the Blazing Sun. The Empire’s infantry and artillery are covered in detail, plus other special troops, Kislev allies, Halfling and Dwarf regiments, and more. A full list is provided for you to include heroes, wizards, and monsters into your army. A separate section introduces historical characters including the Emperor Karl Franz, the Grand Theogonist of Sigmar, Magnus the Pious, Tzarina Katarin the Ice Queen of Kislev, the Supreme Patriarch of the Colleges of Magic, Marius Leitdorf the Mad Elector Count of Averland, and more besides.

**Special rules** include details of the innovative machines and weaponry from the Engineers School of Altdorf – the War Wagon, the Helblaster Volley Gun, the Steam Tank of Leonardo Miraglio, and repeater hand guns, plus rules for artillery devices such as mortars and great cannons.

**'Eavy Metal** – Vivid colour photographs of the Empire army painted by the world’s best miniature artists. Includes painting details for many models and a guide to the different uniforms of the Empire.

**COMING SOON!**

The next two volumes in the series will be the High Elves, followed by Orcs and Goblins.

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Griffons are large flying creatures with the forequarters of a ferocious bird of prey and the hindquarters of a great hunting cat such as a lion or tiger. Although they normally inhabit the tallest crags of the Worlds Edge Mountains, a few have been taken from their nests and raised in captivity. Only the mightiest of Heroes are able to ride Griffons into battle, where their razor sharp claws and hooked beak can rend their foes apart. High Elves are particularly renowned for their mastery over these awesome beasts.

Model designed by Aly Morrison and Jes Goodwin
Miniatures supplied unpainted.
Banners not included.

WARNING! These models contain lead and may be harmful if chewed or swallowed. Citadel Miniatures are not recommended for children under 14 years of age.

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The Chaos Transfer Set contains 15 sheets of colour transfers suitable for Warhammer 40,000, Warhammer Fantasy Battle and Epic scale miniatures. There are five different sets of designs, one for each of the Chaos powers and a set of general Chaos symbols, each printed in three different colour combinations. The water-slide transfers are easy to apply, and are ideal for adding finishing touches to banners, shields, armour and vehicles.

The two photographs give examples of how you can use Chaos Transfers to enhance the look of your miniatures.

Above: Chaos Space Marine of the Emperor’s Children Chapter. The custom back banner uses a large Slaanesh transfer as the centre of the design.

Below: Chaos Champion of Slaanesh. A Marauder shield, decorated with a variety of Slaanesh transfers has been added to this miniature.

Miniatures not supplied.
MINIATURES SUPPLIED UNPAINTED. BANNERS NOT INCLUDED. CONTENTS AND COLOURS MAY VARY FROM THOSE SHOWN.
HUGE ARMIES CLASH TO DECIDE THE FATE OF THE GALAXY

Space Marine is the game of Epic battles. The fate of the galaxy hangs in the balance as gigantic armies of warriors, tanks and other war machines clash in apocalyptic conflict. The mighty Space Marines, humanity’s finest warriors and defenders of the Imperium, struggle to hold off relentless attacks from rampaging Orks and the ancient and technologically superior Eldar. As the commander of a whole army, each player relies upon tactical skill to defeat his opponent. Ultimate victory belongs to the best general, and the finest of the galaxy’s bravest warriors.

The Space Marine boxed game provides everything you need to fight huge Epic battles on the tabletop. The box contains plastic models and army cards representing three different forces: Space Marines, Eldar and Orks. There is also a huge Warlord Titan - the most awesome warrior machine of the Titan Legions. These models enable you to represent whole squadrons of tanks, companies of infantry and batteries of artillery, all ready to pound your enemy into submission. The Space Marine game is all you need to get started in the Epic hobby. In addition there’s a vast and exciting range of Epic scale miniatures for you to collect, paint and add to your existing army. Rules for all the new models appear regularly each month in White Dwarf magazine together with battle reports, painting articles and advice on how to create new scenery and buildings for your games.

THE SPACE MARINE SUPPLEMENTS PROVIDE DETAILED RULES AND ADDITIONAL ARMY CARDS FOR THE FORCES OF THE 41st MILLENNIUM

ARMIES OF THE IMPERIUM
This supplement describes the Space Marine and Imperial Guard Forces that comprise the Imperium’s fighting armies.

RENEGADES
Renegades describes the Chaos and Eldar forces of the 41st Millennium and contains rules for using them in your games of Space Marine.

ORK AND SQUAT WARLORDS
This boxed supplement contains all you need to start or expand your forces of rampaging Orks and Squat warriors.

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Armies of the Imperium describes the Space Marine and Imperial Guard armies that comprise the Imperium's fighting forces. This box contains additional Space Marine game rules for a host of fighting machines, troop types, and special characters such as Inquisitors, Librarians, and Commissars. Rules for Space Marines cover Ultramarines, Dark Angels, Blood Angels and Space Wolves in depth, whilst the rules for Imperial Guard introduce the super-heavy tank formations, the awesome Capitol Imperialis, the Leviathan super-heavy command centre, and such unique troops as Ogryns, Ratling Snipers, and Beastmen. The Armies of the Imperium rulebook includes a full colour section illustrating Imperial colour and camouflage schemes, unit markings, and banner designs. Also included in this box are epic army cards for all the new troops and formations described in the rule book, allowing you to create many new units for the Space Marine game.
**Renegades** describes the Chaos and Eldar forces of the 41st Millennium, and contains rules for using these armies in your games of Space Marine. The Eldar section covers the mighty fighting machines, troops and special characters of the Eldar Craftworlds, such as the indestructible Eldar Avatar, Exarch Warrior-priests, Aspect Warriors and psychic Warlocks.

The Chaos section contains rules for the forces of Chaos and covers the four major Chaos powers – Khorne, Slaanesh, Nurgle and Tzeentch – and their lesser daemons and minions such as minotaurs and trolls. Also included are the Chaos Space Marines of the Chaos Legions and Chaos Renegades.

**Renegades** contains rules for new models such as the vast Khorne War Machines, Chaos Dreadnoughts and Chaos Androids, plus epic army cards for all the new troops and formations described in the rule book.

**Games Workshop**

RENEGADES IS NOT A COMPLETE GAME. A COPY OF SPACE MARINE IS REQUIRED TO USE THE CONTENTS OF THIS BOX.
Warlords describes Ork and Squat forces of the 41st Millennium, and contains background, rules and army cards for using these armies in your games of Space Marine. The Orks section contains expanded details of the Ork Clans, new weapons and vehicles, the mighty Ork Gargants, and the unpredictable but deadly machines of the Ork Mekboyz. The Squat rules cover troops and special characters of the fiercely independent Squat Home Worlds such as Warlords, Living Ancestors, Warrior Brotherhoods and Guild aeronauts, plus the Squat Land Train and the gigantic Colossus. The rulebook also contains a full colour section illustrating Ork and Squat colour schemes, glyphs, banner designs, and photographs of painted miniatures.

The Warlords box also includes new card templates, Gargant data cards, Mekboy kustom repair cards and over a hundred epic army cards for the vehicles and troops described in the rulebook. The contents of this product can be used in conjunction with the army cards and rules from Space Marine and all the Space Marine supplements.

**ORK AND SQUAT WARLORDS IS NOT A COMPLETE GAME. A COPY OF SPACE MARINE IS REQUIRED TO USE THE CONTENTS OF THIS BOX**
Tyranid Attack is the ultimate struggle between the defenders of humanity and terrifying alien hordes from another galaxy.

From the darkness of intergalactic space comes the Tyranid hive fleet. All that stands between mankind and total destruction are the mighty Space Marine warriors. In the depths of interstellar space contingents of 4 Chapters: Dark Angels, Space Wolves, Blood Angels and Ultramarines, intercept the alien fleet and prepare to attack. On board the living ships of the hive fleet the Space Marine forces will encounter merciless Tyranid warriors, savage Genestealer hordes and vicious Hybrids. The Tyranid Attack has begun!

Tyranid Attack contains: 31 Citadel Miniatures (6 Tyranid Warriors, 8 Genestealer Purostrains, 2 Genestealer Hybrids, 4 Terminators, 1 Terminator Librarian, 10 Space Marine Scouts - including 2 with heavy bolters and 2 Veteran Sergeants), 6 interlocking colour board sections, 16 exploration cards, 4 order cards, 6 objective templates, 1 Space Marine entry area, 6 objective location tiles, 19 counters (representing hellfire shells, teleporter cysis, melt bombs, acid blobs, wounds and artifacts), 2 dice and a fully detailed rules and background book.

Tyranid Attack is an action packed game in which one player takes control of a band of fearless Space Marine warriors. They must race through the innards of a living Tyranid hive ship, their objective to destroy vital organs deep within. The Tyranid player has an almost inexhaustible supply of Genestealer models, vicious Hybrids and deadly Tyranid warriors to ambush and overcome the defenders of humanity.
The Mighty Empires Game contains:
- 112 full colour hexagonal map tiles,
- 15 city models,
- 15 fortress models,
- 15 dragon models,
- 15 ship models,
- 45 village models,
- 45 army banner models,
- 162 territory markers,
- 24 razed territory markers,
- 45 espionage counters,
- 9 spell markers,
- 76 baggage markers,
- 6 strategic battle cards,
- 1 sheet of self adhesive flags.

In Mighty Empires, players lead armies in ferocious battle, cities are laid waste, fortresses besieged and brought low, and unknown territories explored. The ultimate objective is to destroy your enemies and expand your empire to cover the entire world!

Mighty Empires is a strategic level Warhammer Fantasy Battle game with all the players as rulers of powerful nations.

It is a self-contained board wargame for two or three players, though the game can be expanded to accommodate as many players as you like by purchasing extra tiles and/or playing pieces.

It can also be used to create a campaign world for fantasy armies to fight over using Warhammer Fantasy Battle rules and armies.
Battle for Armageddon is a two-player board game of strategic conquest in the 41st millennium. One player takes command of the massive Ork force which has invaded the planet Armageddon, and the other plays the human defenders - the hive world troops, Imperial Guard and Space Marines. The Battle for Armageddon provides you with a full colour board, double sided colour counters representing the Ork Clans and the Imperial defenders, two sets of strategy cards, twelve special cards, a reference sheet, two six-sided dice, plus a rule book with a complete detailed history of the Armageddon Campaign and background.

Chaos Attack is an action-packed game supplement for Battle For Armageddon. Inside the box you will find a host of new counters and cards that will allow you to explore many exciting new strategies. Additional counters are provided for both sides, including Squat reinforcements to help defend Armageddon, and two new tribes of Orks for Warlord Ghazghkull to command. Also included is a complete set of counters and rules that allow you to fight the first Battle for Armageddon, set 300 years before the Ork attack, when a huge Chaos army invaded the planet. The 12 page rulebook contains new rules to represent the time of conflict and terror on the war torn world of Armageddon.
The roar of cannon and the cries of mighty blood-drenched warriors echo across the seething waters. Warships crammed with fierce warriors do battle for supremacy on the high seas. As admiral of the fleet, you are responsible for the ships and crews under your command. But beware the cruel sea, as fickle ocean currents, treacherous rocks, whirlpools and the whims of the four winds may combine to betray you at the very moment of victory.

The Man O’ War hobby-game system is designed so that you can open the box, assemble the components and begin playing the basic game almost immediately. The advanced rules section contains the full details of many fleets of the Warhammer World, campaign rules, scenarios, crew advancement and an exciting magic system.

As well as the Man O’ War rulebook, terrain, playsheets, counters and cards, this game contains 12 plastic wargalley bristling with cannon, which are the backbone of the Imperial fleet. And as your skill improves, so can your fleet, with the ever expanding range of Citadel Miniatures’ ship models to collect and paint.
Long Fangs are battle-scarred veterans of countless wars. Armed with missile launchers, lascannons and other heavy weapons, they are able to lay down an awesome hail of fire to strike down their foes at long range. Standing proud and steady on the battlefield, they are a source of inspiration to their battle-brothers, as they use their experience to temper the younger and more headstrong Space Wolves.

This box contains a complete battle-squad of five Long Fangs Space Marine models. These metal miniatures are supplied with separate plastic arms, backpacks and bolters, as well as four metal heavy weapons. Also included in this box is a Space Wolves transfer sheet. This provides all the markings you need to complete your Space Wolves Long Fangs’ squad plus a number of honour badges and distinctions.
The Space Wolves are the most ferocious of all Space Marine warriors, bred on the harsh world of Fenris where savage tribes are locked in a continual struggle for existence. The Grey Hunters make up the majority of any army fielded by the Space Wolves. These are warriors in their prime, tempered by battle yet still hungry for a place in the elite Wolf Guard. They are proud and fierce fighters who have acquired all the skills of combat to enable them to crush any foe in battle.

This box contains ten Space Marines in Mark VI and Mark VII power armour, including six with wolf totems and pelts to add variety to your squads. These metal miniatures come with separate plastic arms, backpacks and bolters plus a sprue of close combat weapons. Allowing you to assemble your Grey Hunters in an almost endless variety of poses. Also included in this box is a Space Wolves transfer sheet which provides all the markings you will need to complete your Space Wolves Grey Hunter squad plus a number of honour badges and distinctions.

Miniatures designed by Jes Goodwin

Miniatures supplied unpainted.
   Banners not included.

WARNING! These miniatures contain lead and may be harmful if chewed or swallowed. Citadel Miniatures are not recommended for children under 14 years of age.
THE CITADEL MINIATURES CATALOGUE

The essential reference work for anyone who games with or collects Citadel Miniatures, the Catalogue comprises two massive volumes packed with photos of thousands of miniatures, from boxed kits and single models right down to individual components. Each model and every component is illustrated together with its own code, so you can order exactly which miniatures and combinations of parts you require for your army or modelling project.

Within the two volumes of the Catalogue you will find extensive lists of models for Warhammer 40,000, Warhammer Fantasy Battle, Space Marine, Space Hulk, Space Fleet, Blood Bowl, and many more. The Catalogue also lists all the modelling accessories you’ll ever need, such as Citadel paints, inks and brushes, slottabases, weapon and shield sprues, and transfers. Plus details of all your favourite Games Workshop games, rules, and White Dwarf magazine.

The Citadel Miniatures Catalogue comes complete with a price list and order form, and all the miniatures and products can be ordered direct from Games Workshop Mail Order, either by phone or by post.